

Space-Time Tradeoffs for Distributed Verification

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Distributed Verification

Problem

Given a distributed network $G = (V, E)$ and states $\varphi(v) \in S$ for each $v \in V$, determine if the **graph configuration** (G, φ) satisfies a boolean predicate P .

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Examples of distributed verification problem include:

acyclicity checking $S = \emptyset$ and P indicates that G is cycle-free.

proper coloring $\varphi : V \rightarrow S$ is coloring of the vertices of G and P indicates that the coloring is proper (adjacent vertices have different colors).

spanning tree φ defines a set of incident edges for each vertex, and P indicates if the subgraph defined by the edges is a spanning tree.

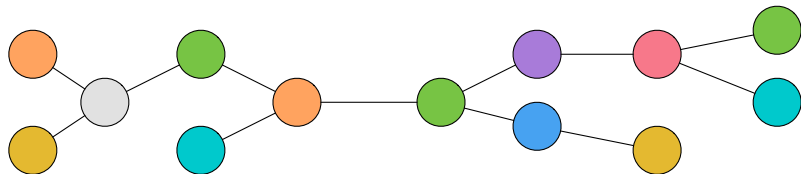
isomorphism P indicates that (G, φ) is isomorphic to some fixed graph configuration (H, ψ) .

Previous Models

- Many distributed verification problems require $\Omega(\text{diam}(G))$ to solve...
- ...but can be solved much faster when vertices are given additional **labels** (or **certificates**, or **proofs**):
 - ▶ proof labeling schemes (PLS)
 - ▶ nondeterministic local decision (NLD)
 - ▶ locally checkable proofs (LCP)
- In all of these models, verification occurs in $O(1)$ time.

Acyclicity PLS Example

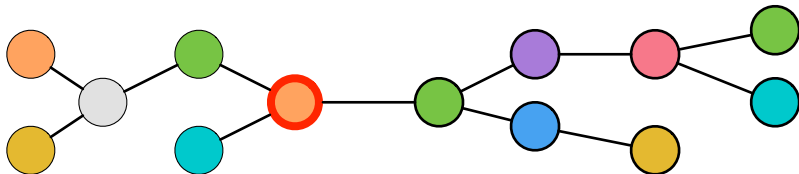
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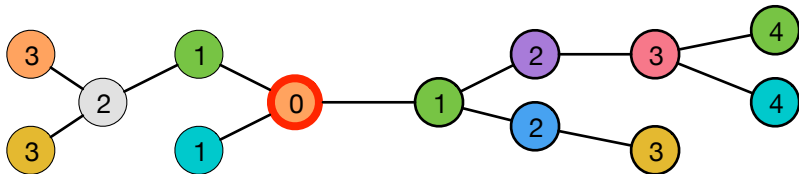
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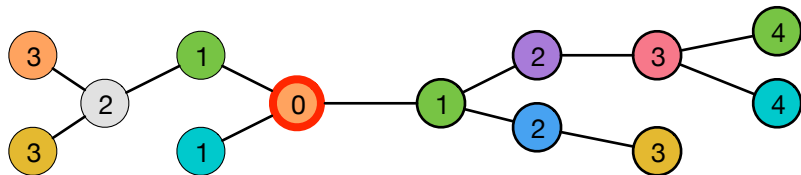
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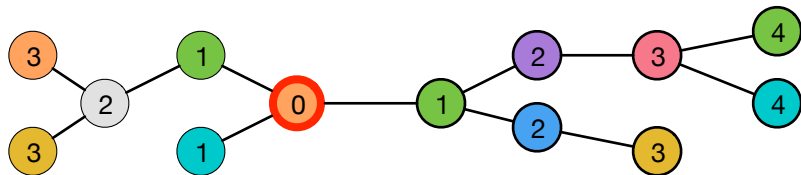
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- A vertex v **accepts** the labeling if either
 - 1 $\ell(v) = 0$ and v receives all 1's (i.e., v is the root), or
 - 2 there is a unique neighbor u with $\ell(u) = \ell(v) - 1$ while all other neighbors w satisfy $\ell(w) = \ell(v) + 1$.



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- Otherwise v **rejects** the label.



Acyclicity PLS Example

The PLS for acyclicity satisfies the following two properties:

completeness If G is cycle free, then there exists a labeling ℓ such that all vertices accept.

soundness If G contains a cycle, then for every labeling ℓ , there exists a vertex which rejects the labeling.

The PLS **complexity** of a problem is the minimum **size** of labels needed to solve the problem.

Theorem (Korman, Kutten, Peleg, PODC 2010)

The PLS complexity of verifying acyclicity is $\Theta(\log \text{diam}(G))$.

Question

Can PLS be made more efficient (label size) if we allow longer verification time? What are the tradeoffs between space and time for PLS verification?

t -PLS

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Definition

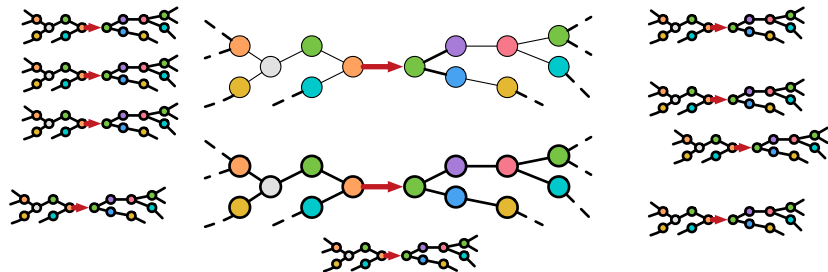
A t -**PLS** for a predicate P consists of a **prover** and a **verifier**.

- The prover is an oracle that assigns labels to the vertices of a network configuration.
- The verifier is a t -round distributed algorithm which verifies the labeling produced by the prover.
- The scheme must be both **complete** and **sound**.

Lower Bounds

Main technique: **edge crossings** (generalizes Baruch, Fraigniaud, Patt-Shamir, PODC '15)

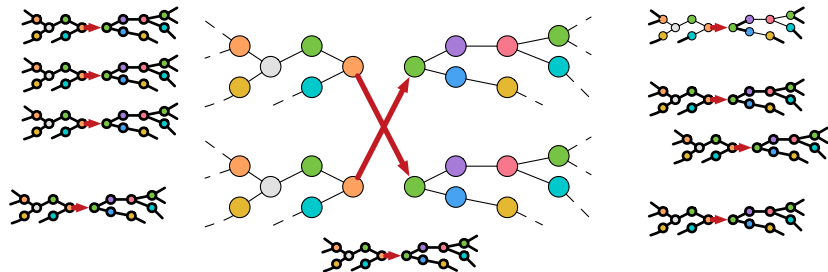
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 - 1 (G, φ) satisfies P ,
 - 2 (G, φ) has many edges e_1, e_2, \dots, e_k with disjoint, isomorphic, t -neighborhoods, and



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 - 3 “crossing” any pair of edges e_i, e_j results in a graph which does not satisfy P .
- Then the labels for any t -PLS for P cannot be too small, or else soundness fails:
 - ▶ verifier cannot distinguish original configuration from crossed configuration.

Theorem

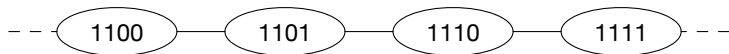
Any t -PLS for acyclicity requires labels of size $\Omega\left(\frac{\log \text{diam}(G)}{t}\right)$.

Upper Bounds

Main technique: **label sharing**

- Start with a 1-PLS.

Example for acyclicity:

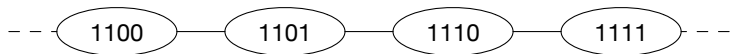


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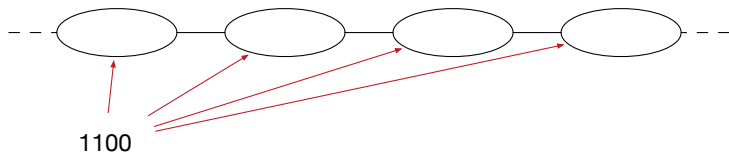


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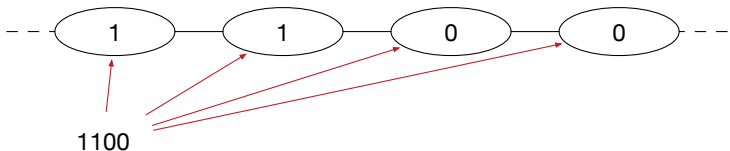


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Example for acyclicity:



Theorem

There is a t -PLS for acyclicity which uses labels of size $O\left(\frac{\log \text{diam}(G)}{t}\right)$.

Other results

- ① Label sharing improves complexity of **isomorphism** problem by $(1/t)$ -factor (**universal scheme**).
- ② $\log^* n$ -space implementation of acyclicity checker.

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THANK YOU!!!