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## Lecture 14: Data Compression II

**COMP526: Efficient Algorithms** 

Updated: November 19, 2024

Will Rosenbaum University of Liverpool

#### Announcements

- 1. Programming Assignment 2 posted  $\leftarrow$ 
  - Due 29 November
- 2. Quiz 6 due Friday
  - Covers Lecture 13 material
  - 1 Question, Short Answer
  - Usual rules apply
- 3. Attendance Code:



## **Meeting Goals**

- 1. Introduce Programming Assignment 2
- 2. Discuss limitations of general compression
- 3. Introduce compression techniques that exploit redundancy in texts
  - 3.1 Run length encoding
  - 3.2 Elias codes —
  - 3.3 Lempel-Ziv-Welch (LZW) encoding

# Programming Assignment 2

#### **The Setup**

**So.** You've decided to **cheat** on the final exam for COMP666.

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- · Final exam consists of 20 true/false questions
- Your hacker friend:
  - · learns correct answers immediately before exam
  - can relay *some* information to you
  - limited to a single 10 bit message
- Before the exam:
  - figure out how to get the most out of a 10 bit message

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**Goal:** figure out a scheme to get the highest possible **guaranteed** score (without knowing how to answer any questions correctly yourself)

• For all possible (correct) exam solutions, maximize the *worst* score you receive

## The Problem, Formalized

#### **Three Pieces:**

- B = B[0..20) the correct solutions to the exam
  - expressed in binary 1 for true, 0 for false
  - known only to your hacker friend
- M = M[0..10) the message your friend sends you
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#### **Two Procedures:**

- Encode the correct exam solutions B to a message M
  - preformed by your hacker friend 🔶
- *Decode* the message *M* to exam solutions *A* 
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## all possible exam solutions One Goal: Achieve the maximum guaranteed score.

- 20 max  $\{d_H(A, B) \mid B \in \{0, 1\}^{20}\}$
- $d_H(A, B)$  is **Hamming distance** = number of indices where solutions differ

Main Task. Implement functions to compute & decode the message M

- complete exam\_cheat\_code.py
- encode(solutions: list[int]) -> list[int]
  - input: list of binary values, B, length 20
  - output: list of binary values, *M*, length 10
- decode(message: list[int]) -> list[int]
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Secondary Task. Explain how your scheme works!

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**Optional Task.** Prove an **upper bound** on the best achievable score for **any** cheating scheme.

#### **Evaluation**

#### Total marks: 100

- Main Task (code): 70 marks
  - higher guaranteed test score = more marks!
  - > 70 marks possible if guaranteed score is > 16
  - more marks for simpler solutions (tie breaking)
- Secondary Task (explanation): 30 marks
  - Concise and clear explanation of approach
  - Sensible/systematic approach
- Optional Task (upper bound proof): up to 20 marks extra credit

6

~ l quiz

#### **Evaluation**

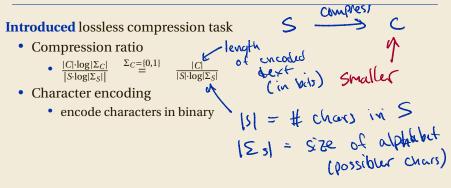
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#### Admininstration

- Full instructions on course website: https://willrosenbaum.com/teaching/2024f-comp-526/
- Submission through Canvas
- Due 29 November (next Friday)

# Limits of Compression

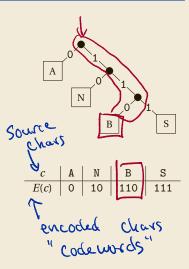


#### Introduced lossless compression task

- Compression ratio
  - $\frac{|C| \cdot \log |\Sigma_C|}{|S \cdot \log |\Sigma_S||}$   $\Sigma_C = \{0, 1\}$



- Character encoding
  - encode characters in binary
- Prefix coding
  - ensures unambiguous decoding

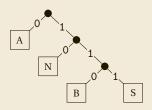


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- Character encoding
  - encode characters in binary
- Prefix coding
  - ensures unambiguous decoding
- Huffman codes
  - most efficient possible prefix code

char encoding Non-adaptive

#### Introduced lossless compression task

 Compression ratio PollEverywhere Question •  $\frac{|C| \cdot \log |\Sigma_C|}{|S \cdot \log |\Sigma_S||} \xrightarrow{\Sigma_C = \{0, 1\}}{=}$  $|S| \cdot \log |\Sigma_S|$ Suppose S is a text of length Character encoding *n* over an alphabet  $\Sigma_S$  of size 8. What is the smallest encode characters in binary possible compression ratio Must write n codeword 1Est = 8 [13] of any character encoding of S? NE smallest possible encoding 1 H log 12st bit 2. pollev.com/comp526

An Issue with character encodings:

- Only single characters are encoded in isolation
- Cannot exploit *larger patterns* in text

**Example.** Huffman encoding doesn't distinguish between the following texts:

- Т = АСВВАААСААВААВАВСААССААВВАССААААСВВААВСС ---

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**Question.** How can we generalize our notation of encoding to compress texts further?

• One idea: use a larger source alphabet—e.g., use pairs of characters

#### **General Compression**

**High Level View.** A compressed representation of *S* is a **program** whose output is *S*.

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- Why restrict ourselves?
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- Any valid program that outputs *S* is an encoding of *S*

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**High Level View.** A compressed representation of *S* is a **program** whose output is *S*.

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Example.

$$s = i',$$
  
for i in range (1000000):  
$$s = s + iA,$$
  
print(s)  
$$S = AA - A$$
  
1 willion

**Definition.** Suppose we fix a (programming) language L (e.g., Python). Given a source text S, the **Kolmogorov complexity** of S (relative to L), denoted K(S) is the length of the shortest program whose output is S.

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• 
$$S = AAA \dots ABBB \dots B$$

 $n ext{ times } 2n ext{ times }$ 

- *S* = 31415926535...
- *S* = 12345678910111213141516...
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  - ... though it may not be obvious how.

Question. How much compression can we achieve in this way?

• How close to *K*(*S*) can we get?

### **Limits of General Compression**

**Fact 1.** Suppose  $\Sigma = \{0, 1\}$  and fix any language *L*. Then for every positive integer *n*, there exists a source text  $S \in \Sigma^n$  for which  $K(S) \ge n$ .

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Well we can't compress everything, but how well can we do?

- Can we generally find an optimal compression of a string in a given language?
- We did manage this for prefix codes! (Huffman codes)

### Impossibility and Compression call functions, do incation

#### Theorem

Suppose L is a "sufficiently rich" programming language (e.g. Python). Then there is no algorithm/program that for any string S:

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P'(n) is a program that out Sn and siz of prog cluscrif

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- **Claim.**  $K(S_n) = O(\log n)$ .
- This contradicts the assumption that *P* computed K(S).  $\Box$

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**Moral.** There is no general method for determining how compressible a source text might be.

- Most texts are not very compressible.
  - Generalization of Fact 1.
- But many "interesting" source texts are compressible.
- Can still exploit features of common texts
  - most "interesting" source texts obey some patterns

# Run Length Encoding

## **Example.** How could we compress the following source text?

TIFF

**Simple Setting.**  $\Sigma_S = \{0, 1\}.$ 

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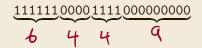
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Idea. Store runs:



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- the first bit (0 or 1)
- the lengths of the runs

Example. 1111110000111100000000 becomes 1, 6 4, 4, 9

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Example. 1111110000111100000000 becomes 1 **Question.** What is wrong with this encoding?

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~> logm bits

(binary

#### Run Length Encoding. For binary alphabet, store

- the first bit (0 or 1)
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Example. 1111110000111100000000 becomes 1,6,4,4,9 Question. What is wrong with this encoding? Issues:

- The alphabet is no longer binary!
- Even if we express run lengths in binary, we still need an extra symbol for the comma!

**Generic Problem.** Given only a binary alphabet, how can we express a *list* of numbers efficiently?

- A single *m* can be represented with log *m* bits.
- Can we represent *k* such numbers with  $\approx k \log m$  bits?

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Sentinel 1 denotes the end of a number

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Represent values in binary, and concatenate encoded values

 $5, 2, 3 \mapsto 1011011$ 

Question. How to address these shortcomings?

Goal. A *prefix code* for long runs (of 0s or 1s)

# **Goal.** A *prefix code* for long runs (of 0s or 1s) **Two approaches.**

- Represent lengths in *unary* 
  - too long!
- Represent values in binary
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- Express *m* in binary (using log *m* bits)
- Write the length of *m*'s binary representation (less 1) in unary
- Concatenate unary then binary parts

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**Example.** *m* = 21

- $21 = 10101_2$  (binary)
- length  $\ell = 4 = 0000_1$
- encoding 21 → 000010101

Example bits encode Nead

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- Write the length of *m*'s binary representation (less 1) in unary
- Concatenate unary then binary parts

**Example.** *m* = 21

- $21 = 10101_2$  (binary)
- length  $\ell = 4 = 0000_1$
- encoding 21 → 00010101

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  - too long!
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#### This encoding of positive integers is called the Elias gamma code.

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10102

#### **PollEverywhere Question**

What is the first value stored in the following encoded text:

pollev.com/comp526

**Encoding procedure.** To compute the RLE of a binary source text *S*:

- Write the first bit of *S*.
- For each run, write the length of the run using the Elias gamma code

Example. Encode 1111110000111100000000

Fix this

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→ 1 00110 010 010 0001001

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• Repeat until done first bit Example. Decode 10011001001001001. 6 2 11111000 11 0000000000

### **RLE Discussion**

#### **Generalizations and Applications.**

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**Evaluation.** 

- Fairly simple and fast!
- Can compress *n* bits to Θ(log *n*) bits (extreme best case!)
- Not good compression for many common datatypes
  - No compression for run lengths  $\leq 6$
  - Expansion for run lengths k = 2, 6.

# Lempel-Ziv-Welch Encoding

### Lempel-Ziv Compression

Compression so far: Exploit frequently repeated single characters

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- short words in English text (the, be, to, of, and, a, in, that)
- tags in HTML (<div>, <a href,...)

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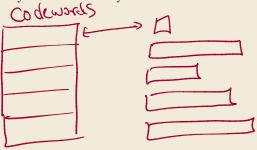
Lempel-Ziv covers a family of *adaptive* compression algorithms

- encode (frequently repeated) substrings of text with codewords
  - not just individual characters!
- Several variations of this idea
- Lempel-Ziv-Welch is a clean one (that is used in practice!)

### **LZW Idea**

#### Codewords for different strings of text

- Variable-to-fixed encoding
  - all codewords have *k* bits (typical  $k \approx 12$ )
  - size of substring represented by each codeword varies
- Maintain a dictionary D (map) with  $2^{k}$  entries Codewords
  - codewords are *values* in the dictionary
  - text strings are keys in the dictionary



### **LZW Idea**

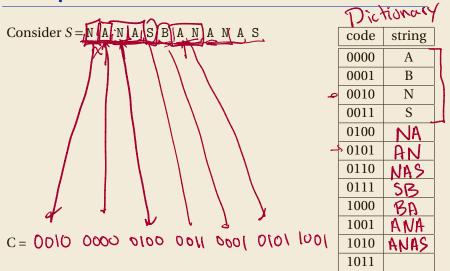
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#### Encoding Idea.

- Initialize D with single characters  $\Sigma$
- Start reading characters from S building up "words" (substrings)  $\sqrt{x}$
- If D contains x and next character is  $c_0$  check if D contains xc
- If *D* does not contain *xc*, write *D*(*x*) to *C*, **add** *xc* **to** *D*, and start building next word from *c*





### LZW in Pseudocode

1: **procedure** LZWENCODE(S[0..n)) 2:  $x \leftarrow \varepsilon$ 3:  $C \leftarrow \varepsilon$ 4:  $D \leftarrow \text{all } c \in \Sigma_S$  $k \leftarrow |\Sigma_S|$ 5: for i = 0, 1, ..., n - 1 do 6: 7:  $c \leftarrow S[i]$ 8: if *D*.CONTAINSKEY(*xc*) then 9:  $x \leftarrow xc$ 10: else 11:  $C \leftarrow CD.GET(x)$ 12: D.PUT(xc, k)13:  $k \leftarrow k+1, x \leftarrow c$ 14: end if end for 15: 16:  $C \leftarrow CD.GET(x)$ 17: end procedure

▷ previous word, initially empty
▷ output, initially empty
▷ dictionary of codewords
▷ next free codeword

 $\triangleright$  append codeword for *x* 

### LZW in Pseudocode

1:	<pre>procedure LZWENCODE(S[0n))</pre>
2:	$x \leftarrow \varepsilon$
3:	$C \leftarrow \varepsilon$
4:	$D \leftarrow \text{all } c \in \Sigma_S$
5:	$k \leftarrow  \Sigma_S $
6:	<b>for</b> $i = 0, 1,, n - 1$ <b>do</b>
7:	$c \leftarrow S[i]$
8:	if <i>D</i> .ContainsKey( <i>xc</i> ) then
9:	$x \leftarrow xc$
10:	else
11:	$C \leftarrow CD.GET(x)$
12:	<i>D</i> .PUT( <i>xc</i> , <i>k</i> )
13:	$k \leftarrow k+1, x \leftarrow c$
14:	end if
15:	end for
16:	$C \leftarrow CD.GET(x)$
17: end procedure	

For next time. Given C and D, how to decompress?

previous word, initially empty
output, initially empty
dictionary of codewords
next free codeword

 $\triangleright$  append codeword for *x* 

### **Next Time**

#### Decompression

- Decoding LZW Encoding
- Making Texts Compressible

### **Scratch Notes**