

Lecture 05: Rounds, Neighborhoods + Lower Bounds

2nday
2/22/22

Remarks

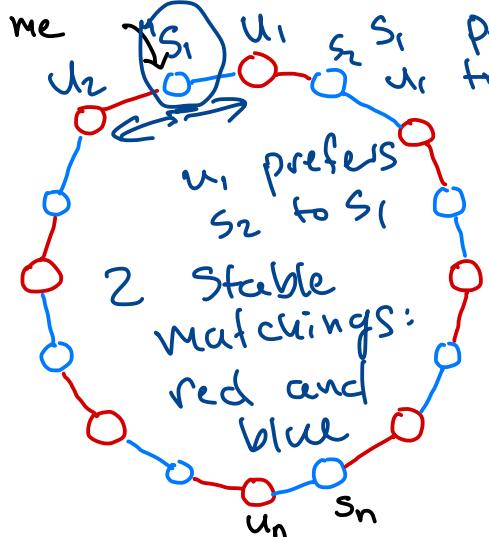
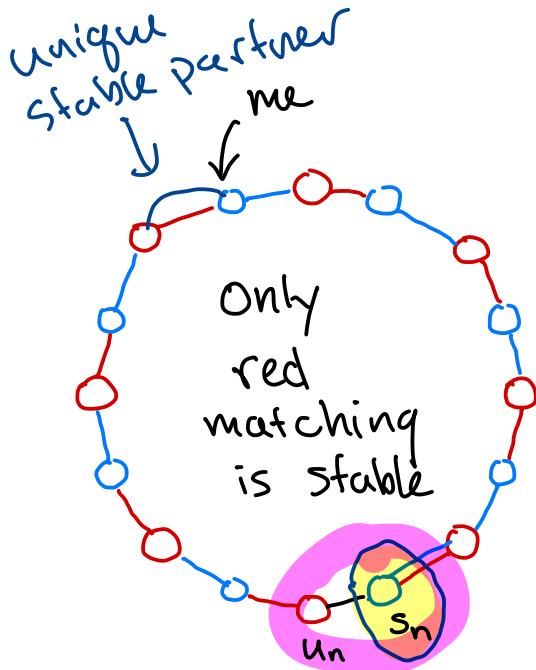
- Office hours In C216 or C109
 - Weds. 10 - 11
 - T/Th. 11:20 - 11:50 *
 - by appointment
- Group work philosophy
- No lecture or recording (sorry!)
- Challenge Q's

Overview

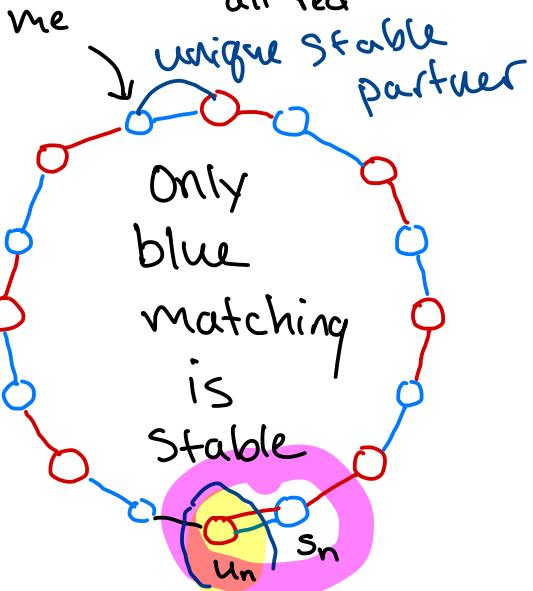
- 1 Review of last time
 - troublesome SM instances
 - neighborhoods + protocols
2. Lower bound for SM ←
3. Proof of Locality Lemma
4. Maximal matchings

Last Time

- SM instances w/ n students, n internships
- each agent has 2 acceptable partners
- graph is a cycle



prefers to U_2 .
all students prefer blue neighbor
all internships prefer red neighbor
⇒ 2 stable matchings:
- all blue
- all red



Also Last Time

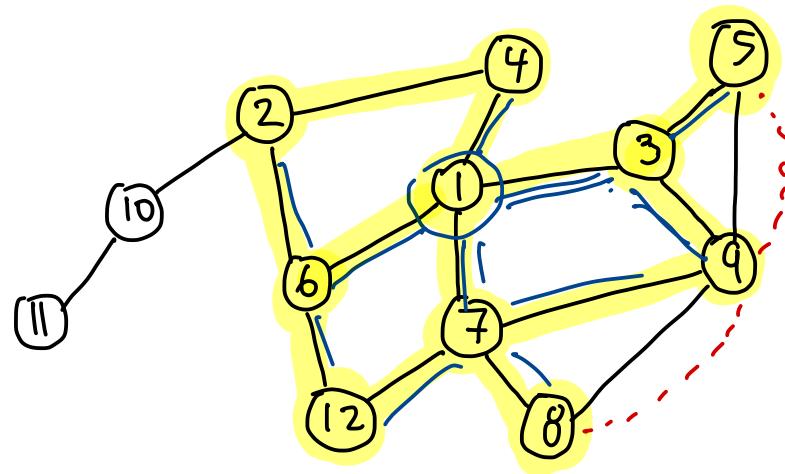
$G = (V, E)$ a graph, $v \in V$ a vertex

$\Gamma_d(v) = v$'s distance d neighborhood

$$= \begin{cases} \text{all vertices within dist. } d \\ \text{from } v \\ \text{all edges w/ one endpt.} \\ \text{within dist. } d-1 \end{cases}$$

Today's Goal: Locality Lemma

- Fix graph $G = (V, E)$ and protocol Π
- for any $v \in V$ and round r , v 's state in round r is determined by $\Gamma_{r-1}(v)$



$\Gamma_2(1)$

{Formalizes that information can't travel more than one "hop" per round}

But First: An application

Theorem. Consider SM instances w/
n students and n internships, and
suppose Π is a protocol that computes
a SM. Then Π requires at least $n-1$
rounds on some inputs.



Proof Idea

- argue by contradiction

- assume that some Π finds SM in $< n-1$ rounds on all inputs
- use this assumption to construct an input for which Π fails

- For 2, use indistinguishability argument

- find 2 SM instances that Π cannot distinguish

- use locality lemma here

- but 2 instances require different (correct) outputs
 - therefore: Π fails for one of the inputs

Locality Lemma

- Fix graph $G = (V, E)$ and protocol Π
- for any $v \in V$ and round r , v 's state in round r is determined by $\Gamma_{r-1}(v)$

always
cannot find SMs in
 $< n-1$ rounds

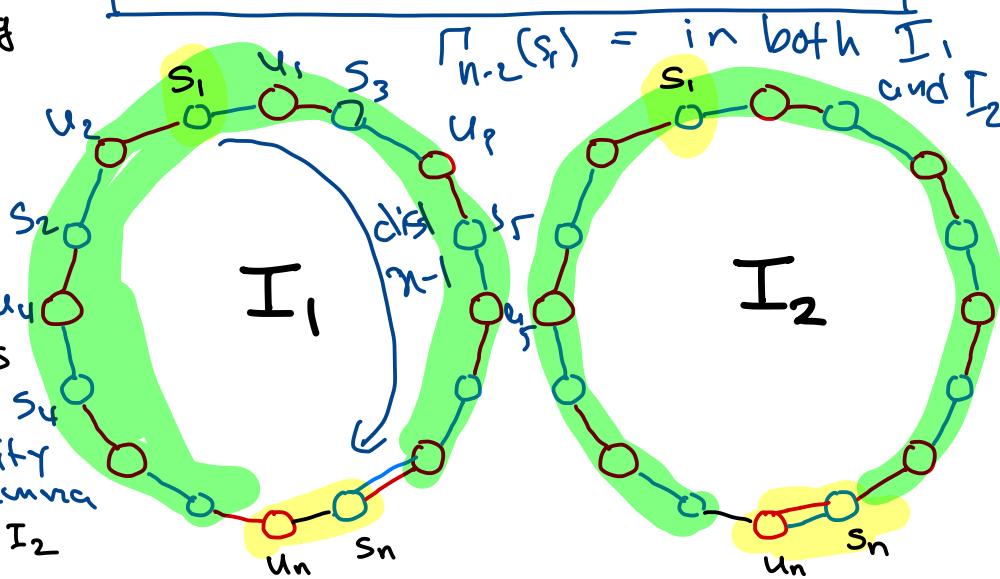
Theorem. There are SM instances w/ n students and n internships such that any protocol Π requires at least n rounds to compute a stable matching.

Proof.

- Suppose Π is a protocol terminating in $t(n) \leq n-1$ rounds
- consider instances I_1, I_2
 - same except prefs of u_n, s_n
 - $\text{dist}(s_1, u_n), \text{dist}(s_1, s_n) \geq n-1$
- consider output of Π at s_1
 - determined after $t(n) \leq n-1$ rnds
 - [determined by $\Gamma_{n-2}(s_1)$] by Locality Lemma
- $\Gamma_{n-2}(s_1)$ is same in I_1, I_2 $\Rightarrow \Pi$ gives same output for I_1, I_2
- s_1 's unique stable partners are different in $I_1, I_2 \Rightarrow \Pi$ fails for one

Locality Lemma

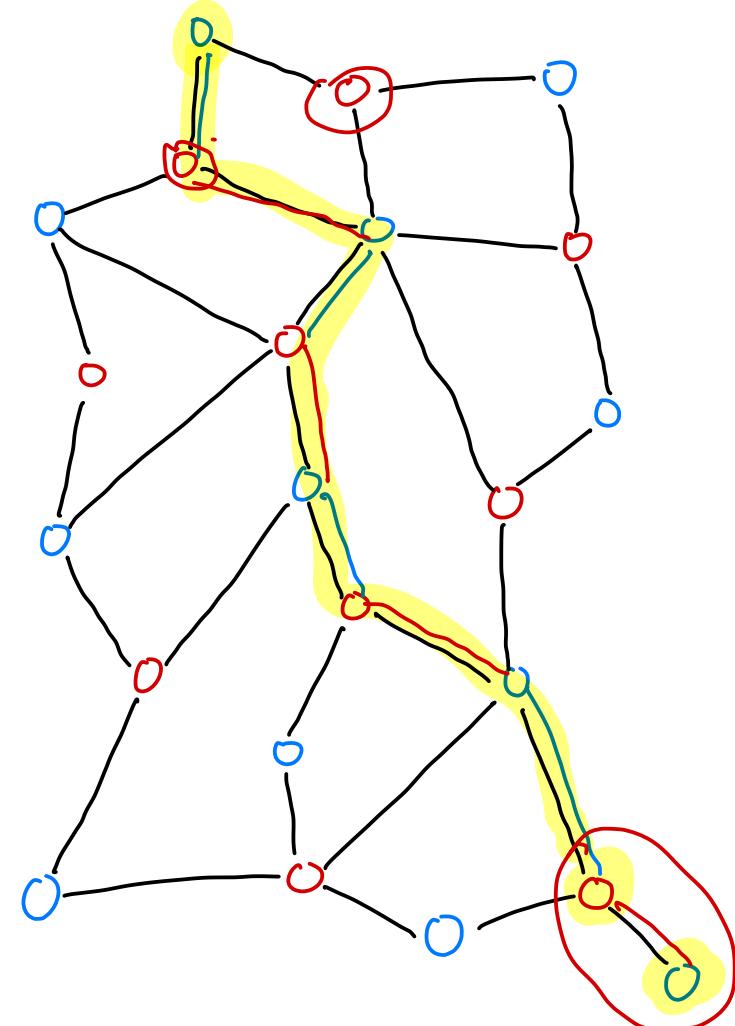
- Fix graph $G = (V, E)$ and protocol Π
- for any $v \in V$ and round r , v 's state in round r is determined by $\Gamma_{r-1}(v)$



Theorem. There are SM instances w/ n students and n internships such that any protocol Π requires at least n -rounds to compute a stable matching.

Remarks on Proof.

1. Result holds even if every agent has at most 2 acceptable partners
2. Argument can be generalized to graphs other than cycles
→ on any graph w/ diameter D , finding an SM requires $D-1$ rounds
3. Argument shows SM cannot be solved locally — SM is a global problem



Proving the Locality Lemma

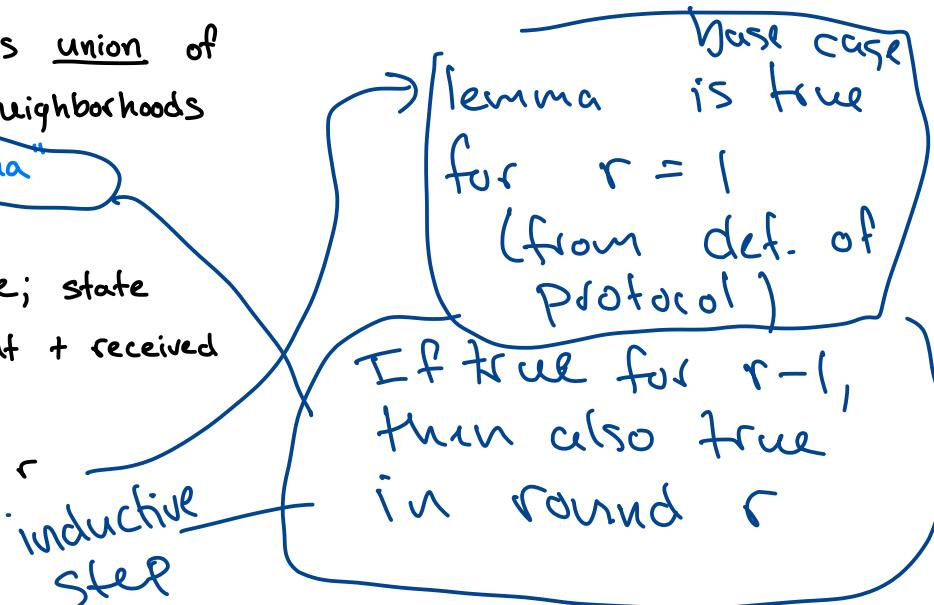
Idea. Connect graph structure (neighborhoods) to execution of a protocol.

Main ingredients:

- structure of neighborhoods
 - v 's dist. d neighborhood is union of v 's neighbors dist. $d-1$ neighborhoods
 - "neighborhood covering lemma"
- recall definition of protocol
 - msgs determined by state; state determined from local input + received msgs
- argue by induction on round r

Locality Lemma

- Fix graph $G = (V, E)$ and protocol Π
- for any $v \in V$ and round r , v 's state in round r is determined by $\Gamma_{r-1}(v)$



Union of Subgraphs

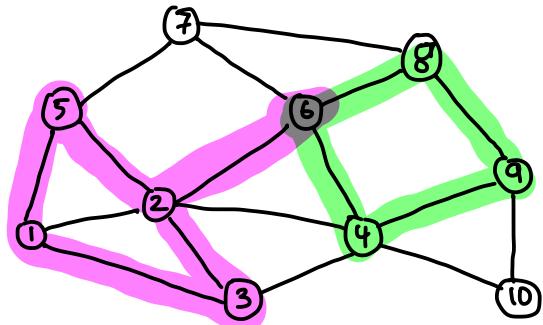
Suppose H_1, H_2 are sub-graphs of a graph $G = (V, E)$. Then the union of H_1 and H_2 , denoted $\boxed{H_1 \cup H_2}$, consists of

- (1) all vertices in H_1 or H_2
- (2) all edges in H_1 or H_2

We can also form unions of many subgraphs:

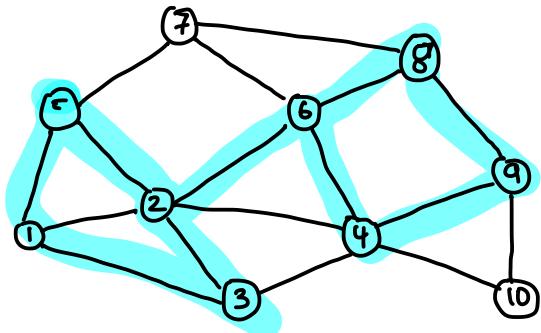
$$H_1 \cup H_2 \cup H_3 \cup \dots \cup H_k = \bigcup_{i=1}^k H_i$$

= vertices and edges in any of the subgraphs



H_1

H_2

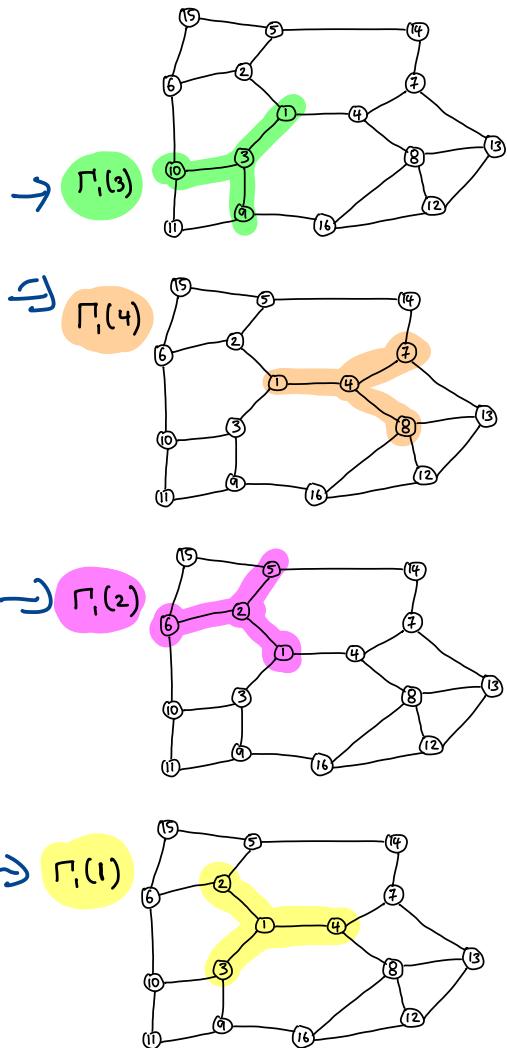
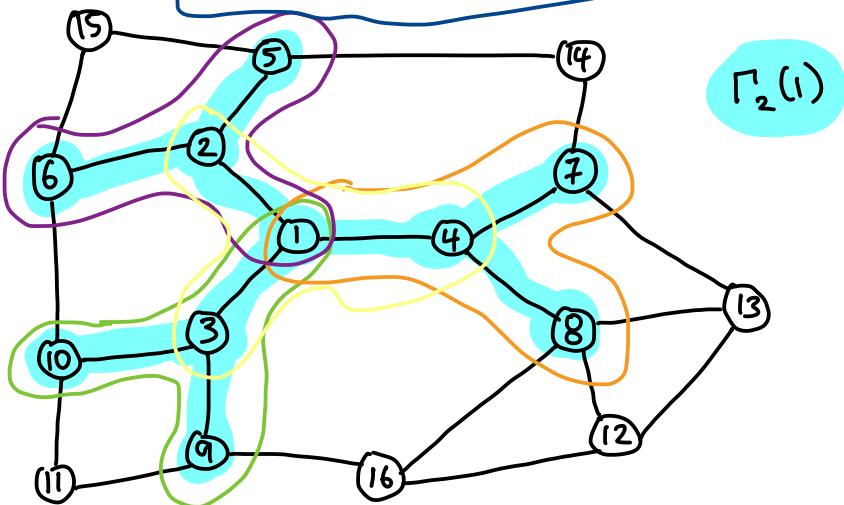


$H_1 \cup H_2$

Neighborhood Covering Lemma. Let $G = (V, E)$ be a graph and $v \in V$ a vertex in G . For any distance $d \geq 2$, the distance d neighborhood of v is the union of v 's neighbors distance $d-1$ neighborhoods. Symbolically:

w is v's neighbor

$$\Gamma_d(v) = \bigcup_{w \in \Gamma_1(v)} \Gamma_{d-1}(w)$$

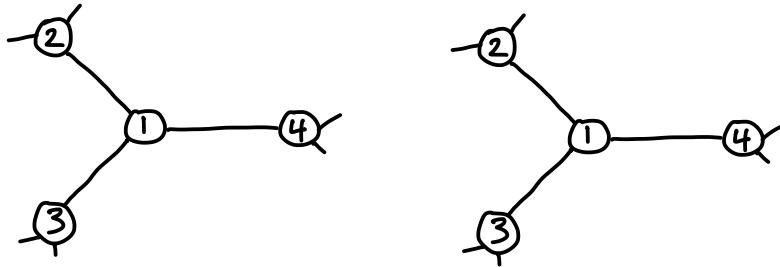


For Now. Take neighborhood covering lemma on faith

→ see notes for a proof

Want to show: state of each vertex v is determined by the initial state of vertices in $\Gamma_{r-1}(v)$. Formally:

Locality Lemma. Suppose Π is a P0 protocol, $G = (V, E)$ is a graph together w/ local inputs for each vertex v . Then for every round r , and vertex v , the state of v in round r is determined by the initial state of $\Gamma_{r-1}(v)$.



Proof idea. The state of v in round 1 is determined only by v 's local input

⇒ msgs sent in round 1 are functions of local inputs

State in round 2 is function of v 's local input and msgs received in round 1

⇒ msgs sent by v in round 2 are functions of inputs of distance 1 neighborhoods

Proof. Want to show that for all vertices v and rounds r , v 's state is determined by $\Gamma_{r-1}(v)$.

Argue by induction on r .

Base case: $r=1$.

- initial state of v is determined by v 's local input: hence $\Gamma_0(v)$.

Inductive Step: $r-1 \Rightarrow r$

Lemma
applied Suppose in round $r-1$, every u 's state is determined by $\Gamma_{r-2}(u)$

Then msgs sent by each u in rnd $r-1$ are determined by $\Gamma_{r-2}(u)$

PO protocol consists of

Sets:

- Inputs = allowable local inputs
- States = allowable local states
- Outputs \subseteq States halting states w/ outputs
- Messages = allowable messages

Functions ($d = \text{degree of node}$)

- init: Inputs \rightarrow States
determine initial state from initial input
- send: States \rightarrow Messages d
determine the d messages to send to neighbors from current state
- receive: States \times Messages $^d \rightarrow$ States
determine how to update state from received messages

Inductive step continued...

Then msgs sent by each u in rnd $r-1$ are determined by $\Gamma_{r-2}(u)$

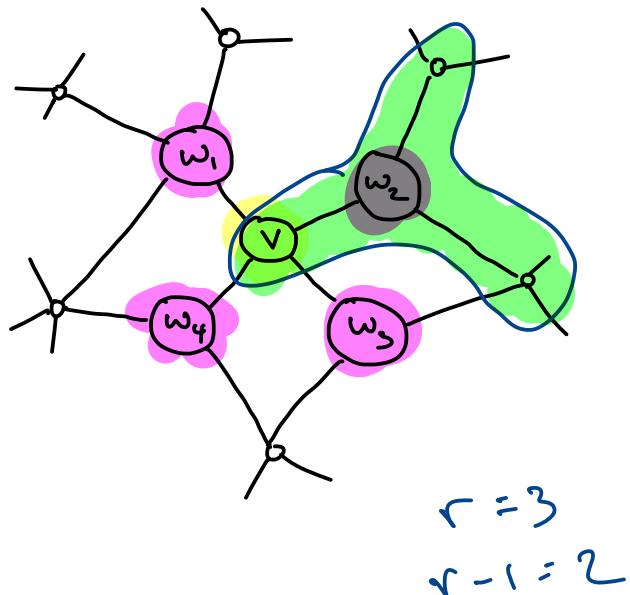
Consider vertex v w/ neighbors
 w_1, w_2, \dots, w_k ($k = \deg(v)$)

Msg received from w_i in round $r-1$
is determined by $\Gamma_{r-2}(w_i)$

\Rightarrow state in round r determined by
 v 's state and msgs received in round $r-1$

$$\Gamma_{r-2}(v) \cup \Gamma_{r-2}(w_1) \cup \Gamma_{r-2}(w_2) \cup \dots \cup \Gamma_{r-2}(w_k)$$

$\Rightarrow v$'s state in round $r-1$ is determined
by $\Gamma_{r-1}(v)$. //



$$= \Gamma_{r-1}(v)$$

A More Algorithmic View of Locality Lemma

In round 1, consider $\Gamma_{r-1}(v)$

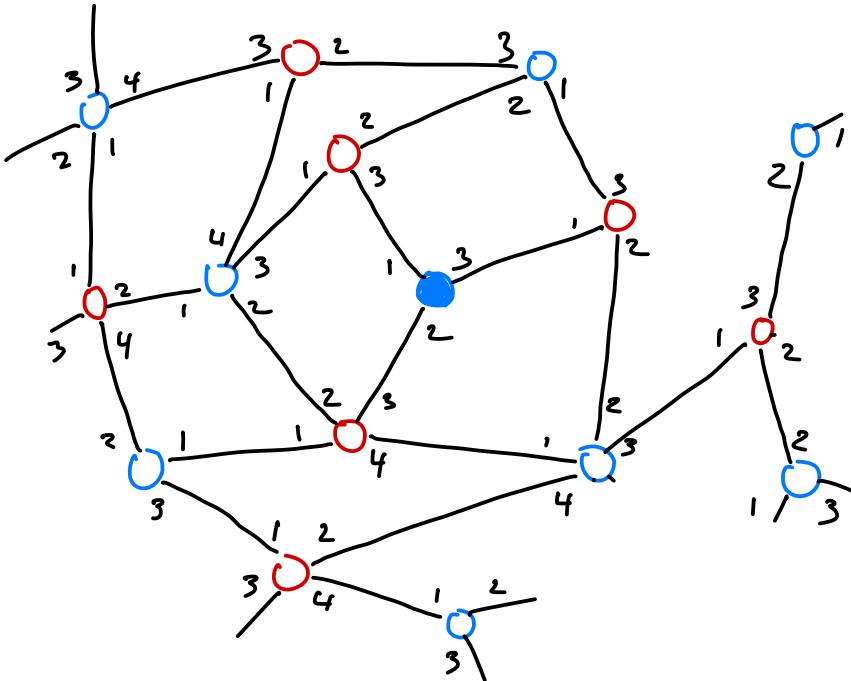
- compute all init. states
- compute all msgs
- determine all received msgs in $\Gamma_{r-2}(v)$

In round 2, consider $\Gamma_{r-2}(v)$

- compute all rnd 2 states
- compute all rnd 2 msgs
- find all received msgs in $\Gamma_{r-3}(v)$

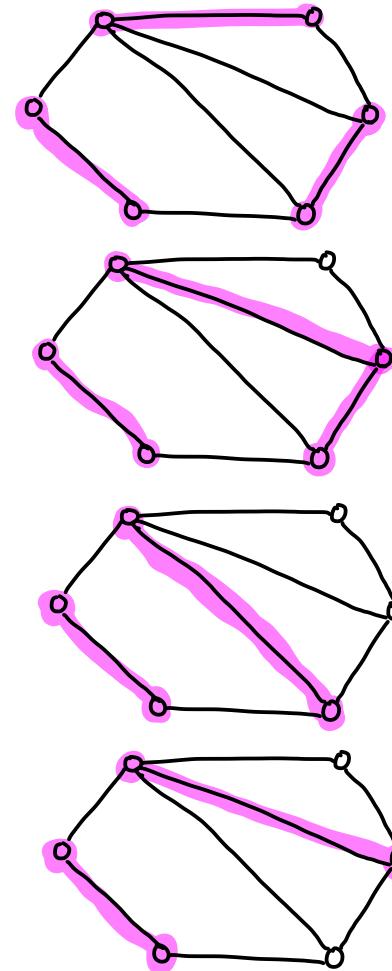
:

In round $r-1$, get all states / received msgs in $\Gamma_0(v) = \{v\}$.



Maximal Matchings

- $G = (V, E)$ a graph
- $M \subseteq E$ a set of edges is a matching if each vertex is incident to at most one edge in M
- A matching M is a maximal matching if there is no larger matching M' that contains M
 - Equivalently, M is maximal if every $v \in V$ is either incident to an edge in M , or all of v 's neighbors are incident to edges
 - informally: no edge can be added to M to result in a matching



Which are (maximal) matchings

Stable vs Maximal Matchings

- Consider context of SMP
 - PO network
 - 2 colored: blue nodes are students, red nodes are internships
- What if we are content to find a maximal matching between students and internships?

Questions to consider

1. Are stable matchings always maximal matchings?
2. Are maximal matchings always stable?
3. Can maximal matchings be larger than a stable matching?
4. Can stable matchings be larger than maximal matchings

Big Question. Can maximal matchings be found efficiently?

[SM Instance]

	1	2	3	4		1	2	3	4
Anna:	a	b	c		a:	A	C	B	
Beck:	c	b	a		b:	A	B	D	
Cameron:	a	d	c		c:	A	C	D	B
Daniel:	c	d	b		d:	D	C		



PO Network

