

# Lecture 34: P and NP

COSC 311 *Algorithms*, Fall 2022

# Announcement

Job Candidate Talk **TODAY**

**Sims Osborne**, UNC Chapel Hill

*Using Simultaneous Multithreading to  
Support Real-Time Scheduling*

- 4:00 in SCCE A131
- Refreshments at 3:30 in SCCE C209

# Homework 6

Posted soon...

...not to be turned in!

- solution posted later this week

# Last Time

Two Problems:

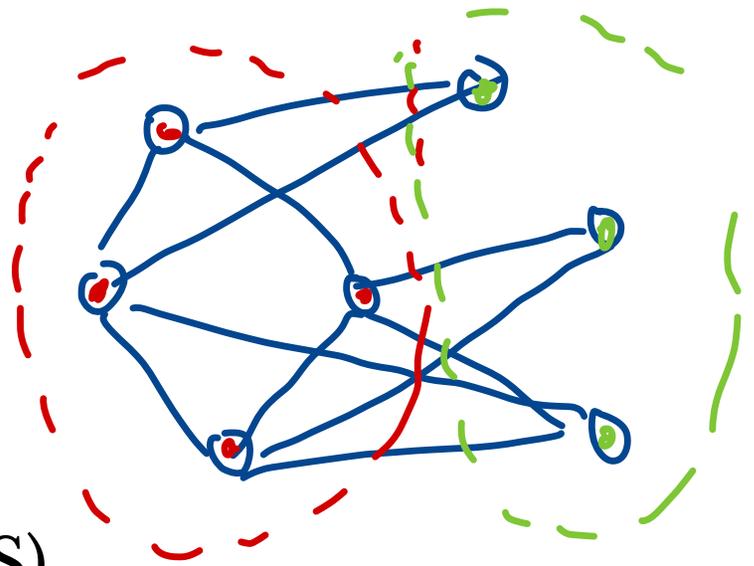
- Minimum Vertex Cover (MVC)
- Maximum Independent Set (MaxIS)

Polynomial-time reductions between them:

- $MVC \leq_P \text{MaxIS}$
- $\text{MaxIS} \leq_P MVC$

Consequence

- MVC can be solved efficiently  $\iff$  MaxIS can be solved efficiently



# Today

1. Decision Problems
2. The Classes P and NP

# A Technicality

**Objective.** Understand *relationships* between computational problems.

**Technical issue.** Desired outputs for different problems can be vastly different:

- matching 
- independent set 
- spanning tree 
- ...

**Convenience.** Focus on decision problems:

- output is “yes”/”no”

# MVC vs VC

## Minimum Vertex Cover (MVC)

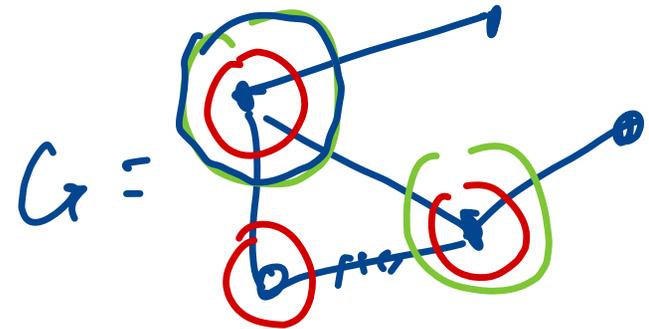
- *Input:* Graph  $G$
- *Output:* A *vertex cover*  $C$  of smallest possible size

## Vertex Cover (VC)

*Input:* Graph  $G$ , number  $k$

*Output:*

- “yes” if  $G$  has a vertex cover of size  $k$
- “no” otherwise



$$VC(G, 3) = \text{yes!}$$

$$VC(G, 2) = \text{yes}$$

$$VC(G, 1) = \text{no}$$

# MaxIS vs IS

## Maximum Independent Set (MaxIS)

*Input:* Graph  $G$

*Output:* an independent set of the largest possible size

## Independent Set (IS)

*Input:* Graph  $G$ , number  $k$

*Output:*

- “yes” if  $G$  has an independent set of size  $k$
- “no” otherwise

# Complexity of Decision Problems

**Goal.** Classify (decision) problems according to their relative *complexities*:

- which problems can be solved efficiently? *Polynomial  $\rightarrow O(N^c)$  for some  $c$*
- which problems cannot be solved efficiently?
- which problems can be reduced to other problems?

*eg.  $\Omega(2^N)$*

# The Class P

**Definition.** The class P consists of all decision problems that can be solved in polynomial time.

- P = “polynomial time”
- a problem  $A$  is in P if there is an algorithm that given any instance  $X$  of  $A$ 
  - the algorithm correctly outputs “yes”/”no”
  - the running time is  $O(N^c)$  for some constant  $c$ ,  $N$  = size of input

# Which Problems Are In P?

$$B = 2^{\log B} \propto \boxed{\log B}$$

EXP

Knapsack: Can get value of  $V$   
and weight  $\leq B$   
 $n$  elements,  $b_1, \dots, b_n$   $O(n \cdot B)$

Not polynomial b/c  $B$  exp. in  $\log B$   
size of rep. of  $B$ .

Min. Spanning Tree.  $O(m \log n)$  - Prim

Decision variant: "is there a spanning tree of weight  $\leq k$ ?"

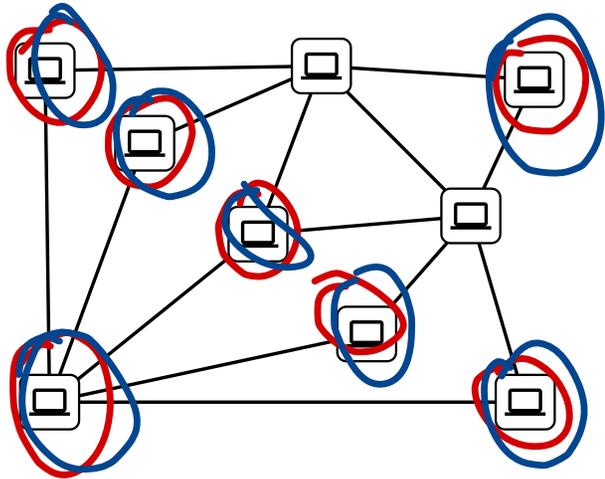
Text partition problem from HW.

# The Class NP

# Verifying Output

Consider  $IS(G, k)$ :

- “yes” if  $G$  has an independent set of size  $k$
- “no” if  $G$  does not have an independent set of size  $k$



Ask for the IS of size  $k$

→ verify by checking if it is an IS.

→  $O(m)$  if  $m$  edges in graph

Question. How could you be convinced that  $IS(G, k) =$  “yes?”

Check for edges in IS,  
if edge is found “reject”

# NP, Informally

NP = “nondeterministic polynomial time”

**Informal Definition.** The class NP consists of decision problems whose solution can be *verified* in polynomial time.

Setup

IS

$G, k$

- A is a decision problem, X an instance (input) of A
- If X is a “yes” instance, there should be some way to convince me this is the case
- If X is a “no” instance, there should be no way to convince me X is a “yes” instance

# Verifier

**Definition.** Given a decision problem  $A$ , a **verifier** for  $A$  is a polynomial time algorithm  $\text{verify}(X, C)$  that takes as input

- an *instance*  $X$  of  $A$ , and
- a *certificate*  $C$  (size polynomial in size of  $X$ )

Instance  
eg.  $G, k$

Purported  
I.S.

and returns a value “accept” or “reject,” subject to two conditions:

1. **completeness** if  $X$  is a “yes” instance, then there exists a certificate  $C$  such that  $\text{verify}(X, C)$  returns “accept”
2. **soundness** if  $X$  is a “no” instance, then for every certificate  $C$ ,  $\text{verify}(X, C)$  returns “reject”

# A Verifier for IS

Consider  $IS(G, k)$ :

- “yes” if  $G$  has an independent set of size  $k$
- “no” if  $G$  does not have an independent set of size  $k$

What is a verifier for IS?

- what should be the certificate?
- how do we verify a certificate?

set of  $k$  vert.  
in  $G$   
(purported IS)

↳ for each vertex  $v$  in  $C$ ,  
check if any of  $v$ 's neighbors  
are in  $C$   
| → if so reject  
accept otherwise

# NP, Formally

**Definition.** The class **NP** consists of all decision problems that admit a polynomial time verifier.

# NP, Formally

**Definition.** The class **NP** consists of all decision problems that admit a polynomial time verifier.

- By previous example, IS is in NP

Conceptually NP can be thought of the class of *puzzles*

- a puzzle may be hard to solve
- you can easily verify if you (or someone else) solved the puzzle

# P vs NP

**Open Question.** Is there any problem in NP that is not in P?

*Informal statement.* Are there problems that are hard to solve, but whose solutions are easy to verify?

- one of deepest mathematical challenges of our time

# Activity

Which of the following problems are in NP:

1. BipartiteMatching( $G, k$ )
2. NoFlow( $G, k$ )
3. GeneralizedChess( $n, C$ )
4. BooleanSatisfiability( $\varphi(x_1, x_2, \dots, x_n)$ )

# Bipartite Matching

Question. Is BipartiteMatching in NP?

Decision:  $G$  — does  $G$  have a matching of size  $k$ ?

Yes:  $C$ : a matching of size  $k$   
 $(v_1, w_1), (v_2, w_2), \dots, (v_k, w_k)$

Verify:

- (1) check these are edges in  $G$
- (2) check for no repeated vtx.

# More Generally

If a problem  $A$  is in  $P$ , then  $A$  is in  $NP$ :

- $P \subseteq NP$

Why?

Verify:

- ignore certificate
- solve problem
- return "accept"/"reject"  
depending on if output of  
orig. prob is "yes"/"no"

# NoFlow

**Question.** Is NoFlow in NP?

# Observation

Even if did not know about the Ford-Fulkerson MaxFlow algorithm, we could still identify NoFlow is in NP.

*How?*

# GeneralizedChess

**Question.** Is GeneralizedChess in NP?

# Chess Remarks

A feature of chess games:

- a game may last exponentially many rounds in the size of the board
- therefore: winning strategy might require exponential time to describe/verify

**Fact.** GeneralizedChess *requires* exponential time to solve (in  $n$ ).

**Consequence.** Showing GeneralizedChess is in NP would imply that  $P \neq NP$ .

# Boolean Satisfiability

**Question.** Is BooleanSatisfiability in NP?

# Next Time

- NP Completeness: characterizing the “hardest” problems in NP