

Lecture 11: Solving Recurrences

COSC 311 *Algorithms*, Fall 2022

Announcements

Midterm 10/07

- Yes, there will be a makeup exam the following week
- Midterm guide posted next weekend

Overview

1. Finishing Multiplication
2. Solving Recurrences
3. Maximizing Profit

Last Time

1. Gradeschool multiplication in binary
2. Less intuitive multiplication

a, b n -bits
 \Downarrow
 $a \times b$ in
time
 $O(n^2)$

Multiplication via Divide and Conquer

Idea. Break numbers up into parts

- Assume a and b are both represented with $n = 2B$ bits, n power of 2

- Write:

$$\blacksquare a = a_1 a_0 = a_1 2^B + a_0$$

$$\blacksquare b = b_1 b_0 = b_1 2^B + b_0$$

$$a = \boxed{a_1} \mid \boxed{a_0}$$

$$b = \boxed{b_1} \mid \boxed{b_0}$$

- Then:

$$\begin{aligned} ab &= (a_1 2^B + a_0)(b_1 2^B + b_0) \\ &= \underbrace{a_1 0 \dots 0}_B + \underbrace{00 \dots 0}_B a_0 = a_1 a_0 = a \end{aligned}$$
$$\begin{aligned} ab &= (a_1 2^B + a_0)(b_1 2^B + b_0) \\ &= \boxed{a_1 b_1} 2^{2B} + \boxed{a_1 b_0} 2^B + \boxed{a_0 b_1} 2^B + \boxed{a_0 b_0} \end{aligned}$$

The Trick

- With $ab = a_1b_12^{2B} + (a_1b_0 + a_0b_1)2^B + a_0b_0$
- Compute:
 - $c_2 = a_1b_1$
 - $c^* = (a_1 + a_0)(b_1 + b_0)$
 - $c_0 = a_0b_0$
- Then:

$$ab = c_22^{2B} + (c^* - c_2 - c_0)2^B + c_0$$

Conclusion. Each a multiplication of size n can be computed using 3 multiplications of size $n/2$ and $O(1)$ addition/subtractions/shifts.

Karatsuba Multiplication

```
KMult(a, b):
```

```
  n ← size(a) (= size(b))
```

```
  if n = 1 then return a*b
```

```
  a = a1 a0
```

```
  b = b1 b0
```

```
  c2 ← KMult(a1, b1)
```

```
  c0 ← KMult(a0, b0)
```

```
  c ← KMult(a1 + a0, b1 + b0)
```

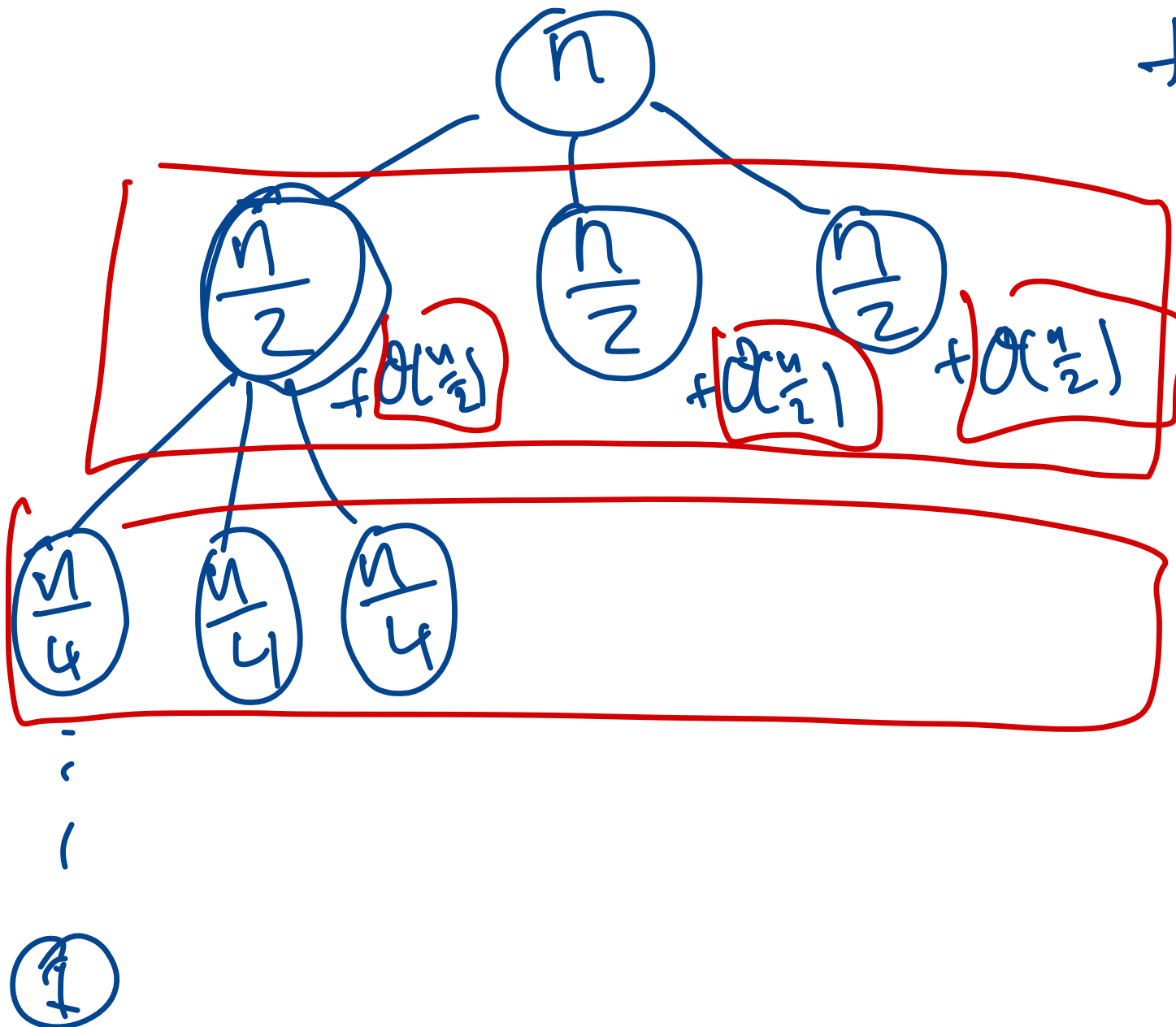
```
  return (c2 << n) + ((c - c2 - c0) << (n/2)) + c0
```

size $n/2$

$$c_2 \underbrace{00\dots 0}_n + c_1 \underbrace{0\dots 0}_{n/2} + c_0$$

Everything but recursive calls
was in $O(n)$ time

Karatsuba Recursion Tree



$$+ O(n)$$

$$+ \left(\frac{3}{2}\right) O(n)$$

$$+ \left(\frac{3}{2}\right)^2 O(n)$$

$$\vdots + \left(\frac{3}{2}\right)^k O(n)$$

$$\vdots + \left(\frac{3}{2}\right)^{\log_2 n} O(n)$$

Efficiency of Karatsuba

At depth k :

- 3^k calls to `KMult`
- size of each call is $n/2^k$
- depth of recursion is $\log n$

Total running time:

$$O(n) + \frac{3}{2}O(n) + \left(\frac{3}{2}\right)^2 O(n) + \dots + \left(\frac{3}{2}\right)^{\log n} O(n)$$

Can show:

- This expression is $O(3^{\log n})$

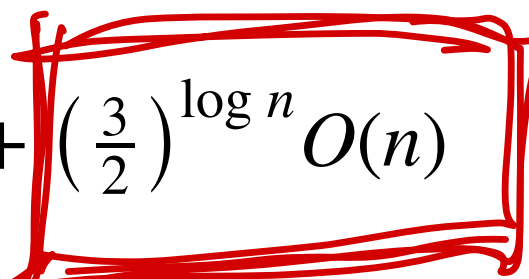
Simplify:

$$\begin{aligned} 3^{\log n} &= (2^{\log 3})^{\log n} \\ &= (2^{\log n})^{\log 3} \\ &= n^{\log 3} \approx n^{1.58\dots} \end{aligned} \quad \left. \begin{aligned} &= \frac{3^{\log n}}{2^{\log n}} \cdot O(n) \\ &= \frac{3^{\log n}}{n} \cdot O(n) \\ &= O(3^{\log n}) \end{aligned} \right\}$$

Tricks:

- $a = 2^{\log a}$
- $(ab)^c = a^{bc} = (a^c)^b$

dominates



Final Running Time

Result. The running time of Karatsuba multiplication is $O(n^{\log 3}) \approx O(n^{1.58})$

- when n is reasonably large, $n^{1.58} \ll n^2$
- E.g., $1,000^2 = 1,000,000$ vs $1,000^{1.58} \approx 55,000$

Recent Progress on Multiplication

Theorem (Harvey and van der Hoeven, 2019). It is possible to multiply two n bit numbers in time $O(n \log n)$.

- See *Mathematicians Discover the Perfect Way to Multiply* from Quanta Magazine
- Main technique: “Fast Fourier Transform,” a divide-and-conquer algorithm

Conditional lower bound (Afshani et al., 2019).

Multiplying two n bit numbers requires $\Omega(n \log n)$ time, unless the “network coding conjecture” is false.

Recurrence Relation

Running time of Karatsuba multiplication $T(n)$

```
KMult(a, b):
  n ← size(a) (= size(b))
  if n = 1 then return a*b
  a = a1 a0
  b = b1 b0
  c2 ← KMult(a1, b1)
  c0 ← KMult(a0, b0)
  c ← KMult(a1 + a0, b1 + b0)
  return (c2 << n) + ((c - c2 - c0) << (n/2)) + c0
```

Handwritten notes:
- A red box highlights the base case: `if n = 1 then return a*b`.
- A yellow box highlights the recursive calls: `c2 ← KMult(a1, b1)`, `c0 ← KMult(a0, b0)`, and `c ← KMult(a1 + a0, b1 + b0)`.
- A red box highlights the final return statement: `return (c2 << n) + ((c - c2 - c0) << (n/2)) + c0`.
- Red handwritten text: "all else $O(n)$ ".
- Yellow handwritten text: "3 of rec calls size $n/2$ ".

- Running time satisfies recurrence relation

$$T(n) = \underbrace{3T(n/2)}_{\text{rec. calls}} + \underbrace{O(n)}_{\text{rest of time}}$$

- Recurrence of this form satisfies $T(n) = O(n^{\log 3})$

More General Recurrences

- General form of recurrences

$$T(n) = aT(n/b) + f(n)$$

- Interpretation for D&C

- Divide problem into a parts
- Each part has size n/b
- Time to combine solutions is $f(n)$

of recursive calls
size of calls

time to
combine
sol'n s

General Solutions

The "Master Theorem"

- $T(n) = aT(n/b) + f(n)$
- Define $c = \log_b a$
- Three cases:

* 1. If $f(n) = O(n^{\underline{d}})$ for $\underline{d} < \underline{c}$ then $T(n) = O(n^c)$ $T(n) = O(n^{\log^3})$

recursion costs more than combining

2. If $f(n) = \Theta(n^c \log^k n)$ then $T(n) = O(\underline{n^c \log^{k+1} n})$

recursion comparable to combining

3. If $f(n) = \Theta(n^d)$ for $d > c$, then $T(n) = O(n^d)$

combining more costly than recursive calls

K Mult:

• $a = 3$

• $b = 2$

• $c = \log 3$

• $f(n) = \Theta(n) = O(n^1)$

• $T(n) = O(n^{\log^3})$

$$f = O(g)$$



$$f \sim g$$

$$f = \Theta(g)$$



$$f \approx g$$

$$f = \Omega(g)$$



$$f \sim g$$

A Technical Note

In formal statement we have

- $T(n) = aT(n/b) + f(n)$

In practice, might have

- $T(n) = aT(\lceil n/b \rceil) + f(n)$

The conclusion of the theorem still holds in this case!

Master Theorem for Karatsuba

$$T(n) = aT(n/b) + f(n)$$

```
KMult(a, b):  
  n <- size(a) (= size(b))  
  if n = 1 then return a*b  
  a = a1 a0  
  b = b1 b0  
  c2 <- KMult(a1, b1)  
  c0 <- KMult(a0, b0)  
  c <- KMult(a1 + a0, b1 + b0)  
  return (c2 << n) + ((c - c2 - c0) << (n/2)) + c0
```

Master Theorem for Binary Search

$$T(n) = aT(n/b) + f(n)$$

```
BinarySearch(a, val, i, j):  
  if j = i then return false  
  if j - i = 0 then return a[i] = val  
  m <- (j + i) / 2  
  if a[m-1] >= val then  
    return BinarySearch(a, val, i, m)  
  else  
    return BinarySearch(a, val, m, j)  
endif
```

Master Theorem for MergeSort

$$T(n) = aT(n/b) + f(n)$$

```
MergeSort(a, i, j):  
  if j - i = 1 then  
    return  
  endif  
  m <- (i + j) / 2  
  MergeSort(a, i, m)  
  MergeSort(a, m, j)  
  Merge(a, i, m, j)
```

Profit Maximization



Goal. Pick day b to buy and day s to sell to maximize profit.

Formalizing the Problem

Input. Array a of size n

- $a[i]$ = price of Alphabet stock on day i

Output. Indices b (buy) and s (sell) with $1 \leq b \leq s \leq n$ that maximize profit

- $p = a[s] - a[b]$

Simple Procedure

Devise a procedure to determine max profit in time $O(n^2)$.

Divide and Conquer?

Question. Can we compute maximum profit faster?

- Use divide and conquer?