

Lecture 05: Sorting by Divide and Conquer

COSC 311 *Algorithms*, Fall 2022

Overview

1. Efficiency of Sorting
2. Review of Big O
3. Sorting by Divide and Conquer: MergeSort

Previously

Careful analysis of *correctness* of SelectionSort

```
01  SelectionSort(a):
02      n <- size(a)
03      for j = 1 to n - 1 do
04          min <- j
05          for i = j+1 to n do
06              if compare(a, min, i)
07                  min <- i
08              endif
09          endfor
10          swap(a, j, min)
11      endfor
```

select smallest
unsorted elt

move to
sorted pos.

Today

Focus on *efficiency*

- How many elementary operations does a procedure perform?

Questions about SelectionSort

```
01 SelectionSort(a):
02     n <- size(a)
03     for j = 1 to n - 1 do
04         min <- j
05         for i = j+1 to n do
06             if compare(a, min, i)
07                 min <- i
08             endif
09         endfor
10         swap(a, j, min)
11     endfor
```

How many comparisons?

$$n^{\cancel{+}}(n-1)^{\cancel{+}}(n-2)^{\cancel{+}}\dots^{\cancel{+}}1 = n!$$
$$(n-1) + (n-2) + (n-3) + \dots + 1 = \frac{n(n-1)}{2} \approx \frac{1}{2}n^2$$

How many swaps?

$n-1$ (1 per outer iteration)

How many “elementary” operations (including arithmetic)?

???

$\frac{n}{2}$ swaps
is best possible
for any array

Abstracting Away Unknowns

Uncertain Parameters:

1. precise running times of elementary operations
2. overhead associated with executing algorithm

Assume:

1. elementary operations take constant (but unknown) time
2. overhead of starting computation is negligible for large inputs

Focus on **asymptotic growth** of # of operations as function of input size

Big O Notation

Qualitative measure of function growth:

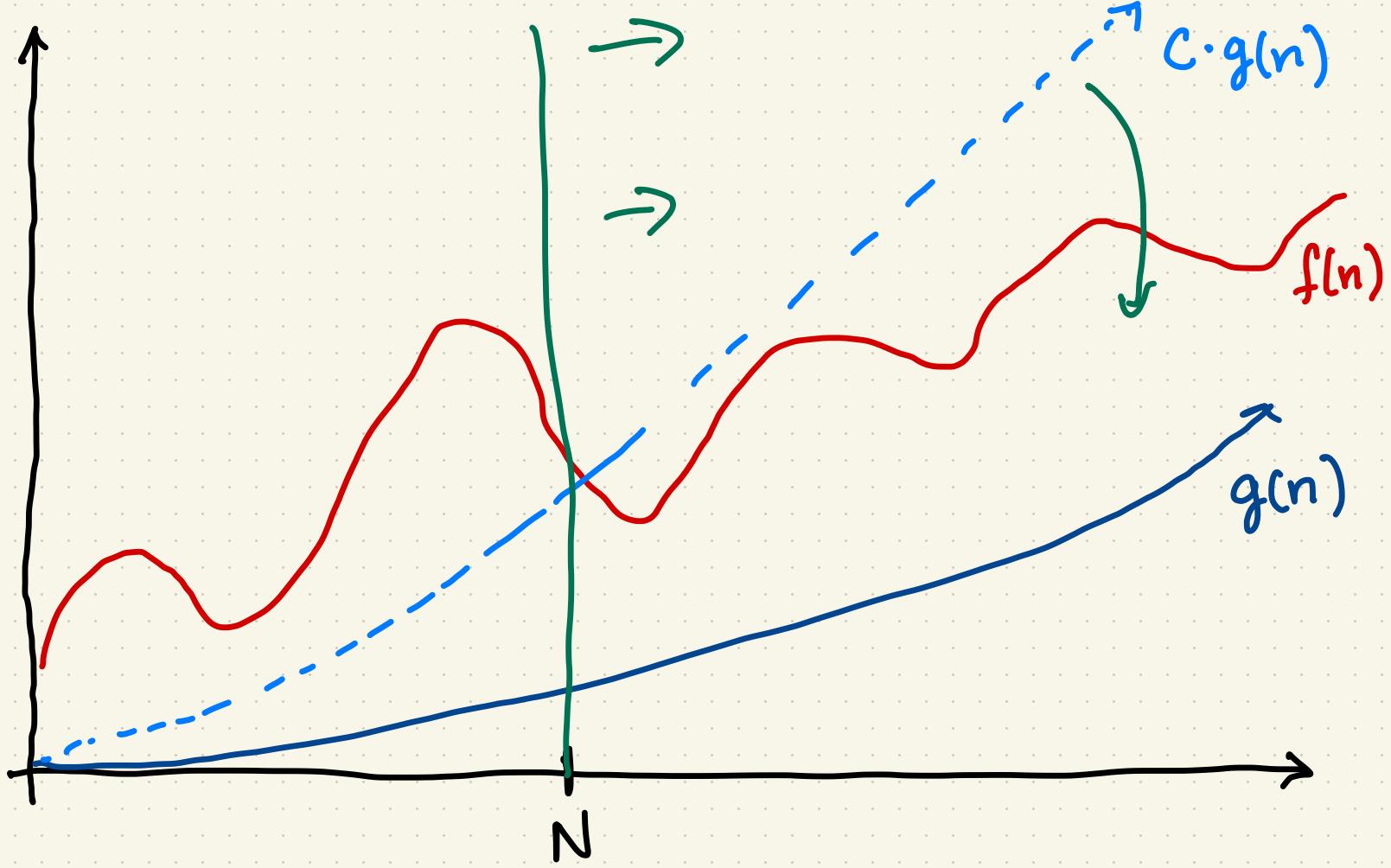
1. ignore constant factors
2. ignore values on small inputs

Formally: f, g functions, write $\underline{f = O(g)}$ if

- exists $C > 0$ and $N \geq 1$ such that

- $\underline{f(n) \leq Cg(n)}$ for all $n \geq N$

Big O in Pictures



Properties of O

1. all constants are $O(1)$
2. if $f(n) \leq g(n)$ for all n , then $f = O(g)$
 - if $a \leq b$ then $n^a = O(n^b)$
 - if $a < b$ then $n^b \neq O(n^a)$ any constant
3. if $f = O(g)$, then $\boxed{a} \cdot f = O(g)$
4. if $f = O(g)$ and $g = O(h)$, then $f = O(h)$
5. if $f, g = O(h)$, then $f + g = O(h)$
6. if $f_1 = O(g_1)$ and $f_2 = O(g_2)$ then $f_1 \cdot f_2 = O(g_1 \cdot g_2)$

$$\begin{aligned}f(n) &= \frac{10n^3 + 14n^2 - 37n + 100,000}{O(n^3)} \\&= O(n^3)\end{aligned}$$

Running time of SelectionSort in O?

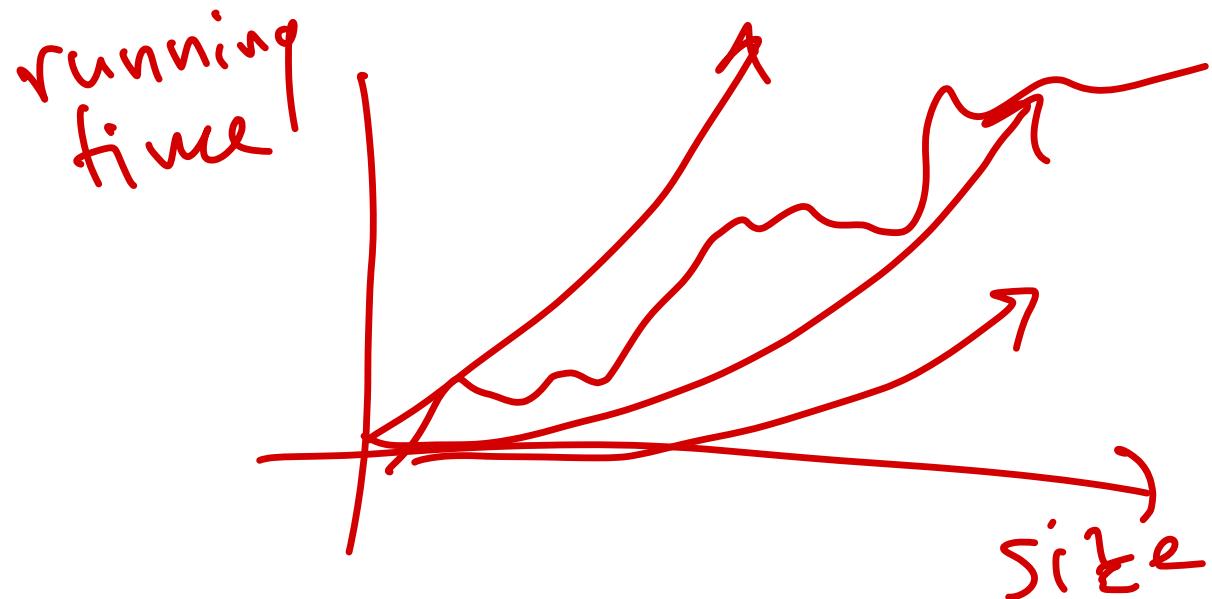
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02      n <- size(a)  
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04          min <- j  
05          for i = j+1 to n do  
06              if compare(a, min, i)  
07                  min <- i  
08              endif  
09          endfor  
10          swap(a, j, min)  
11      endfor
```

$O(1)$

$O(n)$

$O(n)$

$O(n^2)$



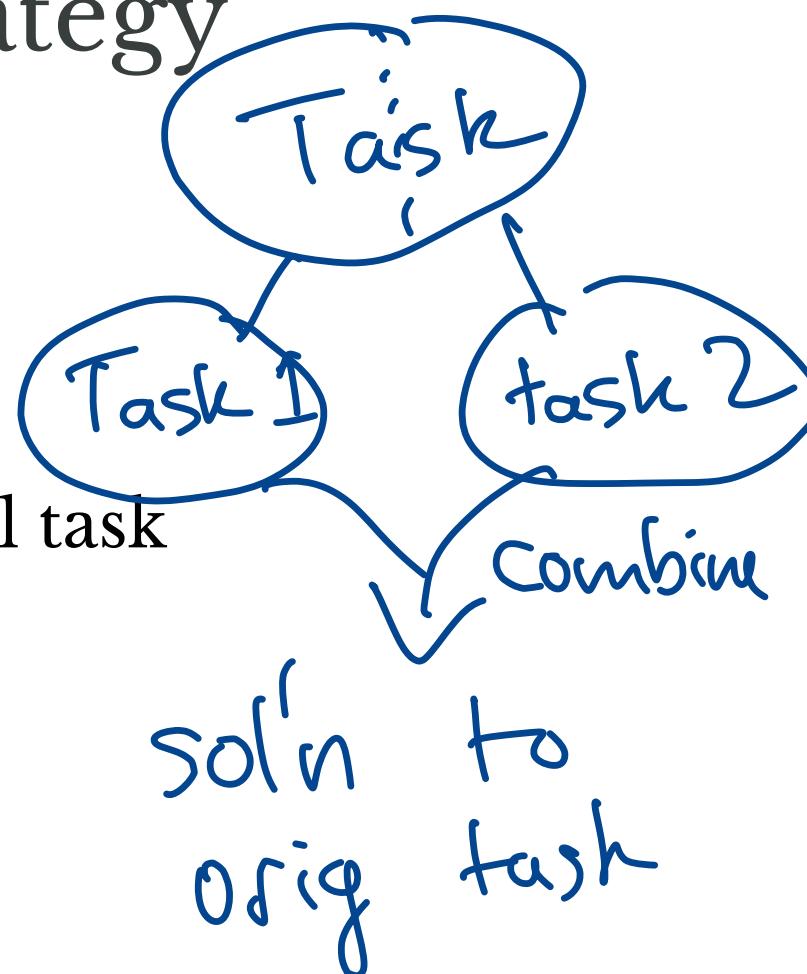
Faster Sorting?

Divide and Conquer

Divide and Conquer Strategy

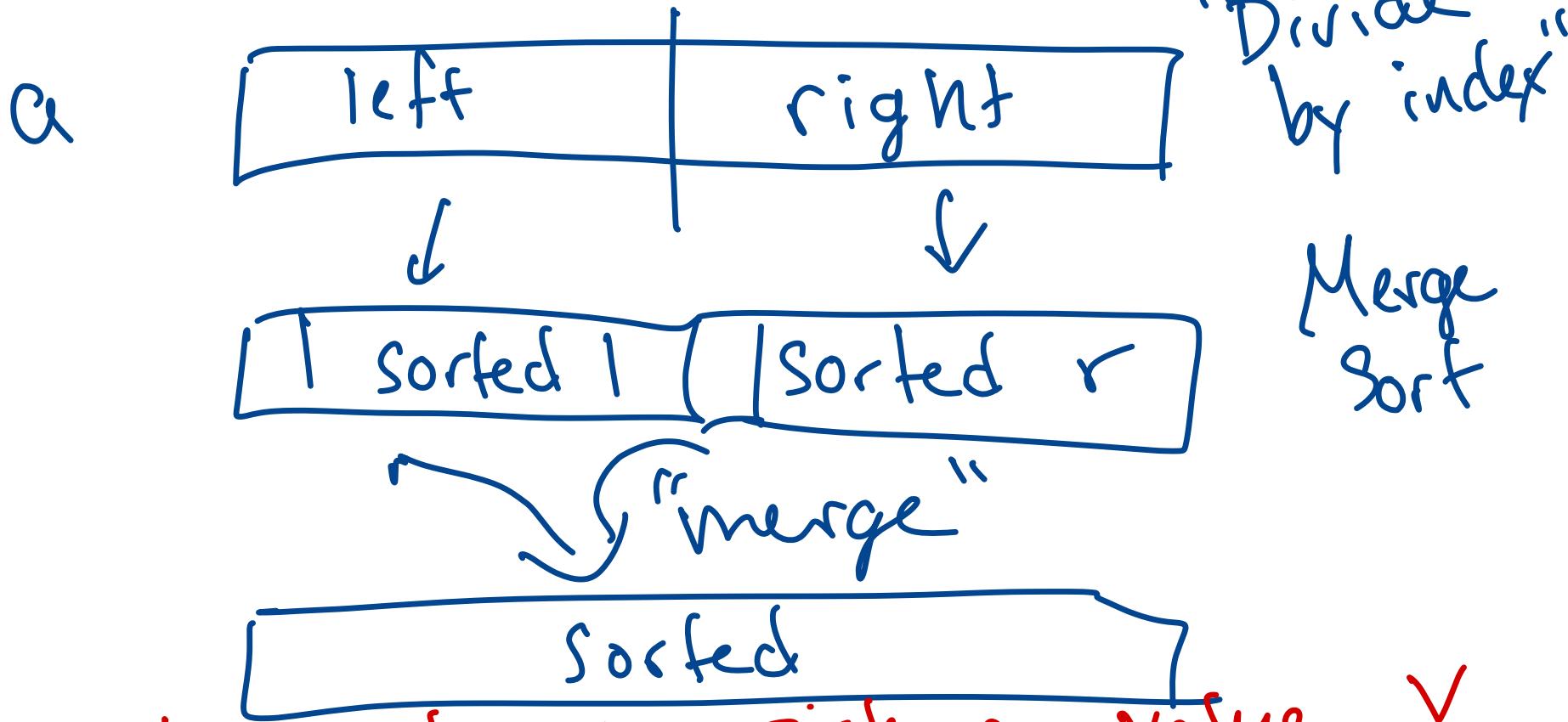
Given a computational task:

1. Divide the task into sub-tasks
 - smaller instances of *same task*
2. Solve the sub-tasks recursively
3. Combine solutions to solve original task

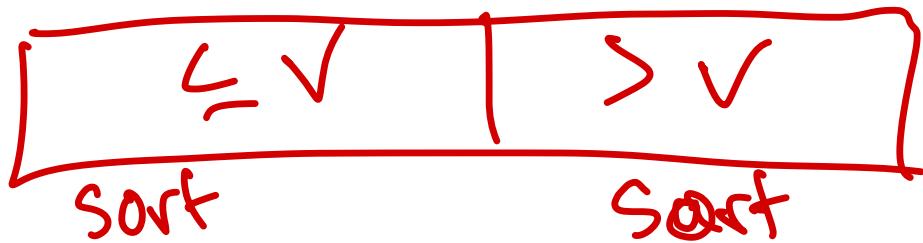


Question

How could divide the sorting task into sub-tasks?



Divide by value: pick a value ✓



QuickSort

Sorting by D&C

1. Divide by *index*
 - MergeSort ↪
2. Divide by *value*
 - QuickSort
3. Divide by *bit representation*
 - RadixSort

Dividing by Index: MergeSort

As before, a an array of size n

- access/assignment by index (not just compare/swap)

MergeSort algorithm:

1. divide a into halves $\underline{m} = (n + 1)/2$
2. sort $a[1..m - 1]$ recursively
3. sort $a[m..n]$ recursively
4. merge $a[1..m - 1]$ and $a[m..n]$ to form sorted array

Pseudocode

```
# sort values of a between indices i and j-1
MergeSort(a, i, j):
    if j - i = 1 then
        return
    endif
    m <- (i + j) / 2 .
    MergeSort(a,i,m) .
    MergeSort(a,m,j) .
    Merge(a,i,m,j) .
```

Base case

Illustration of MergeSort

MergeSort :

3 1 6 8 4 5 7 2

method call

return value

merge
↓

3 1 6 8 4 5 7 2

3 1 6 8

3 1 6 8 4 5 7 2

3 1 6 8

3 1 6 8 4 5 7 2

3 1 6 8

3 1

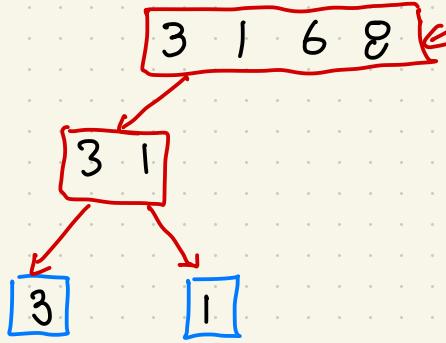
3 1 6 8 4 5 7 2

3 1 6 8

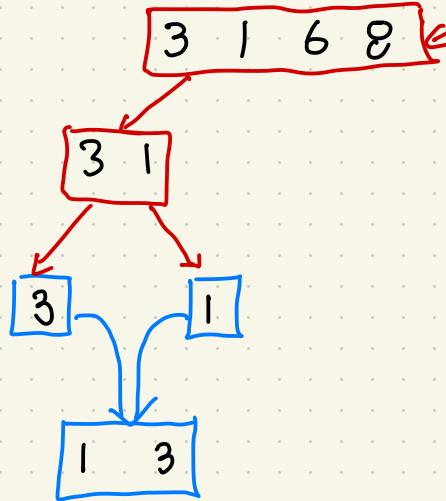
3 1

3

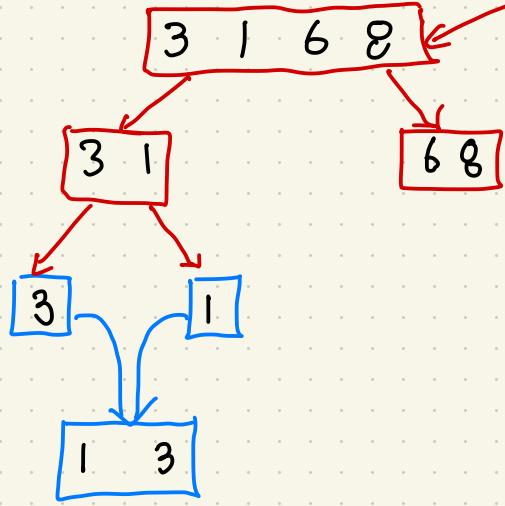
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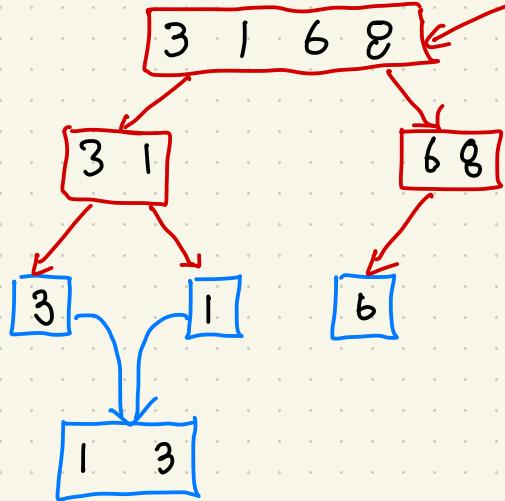
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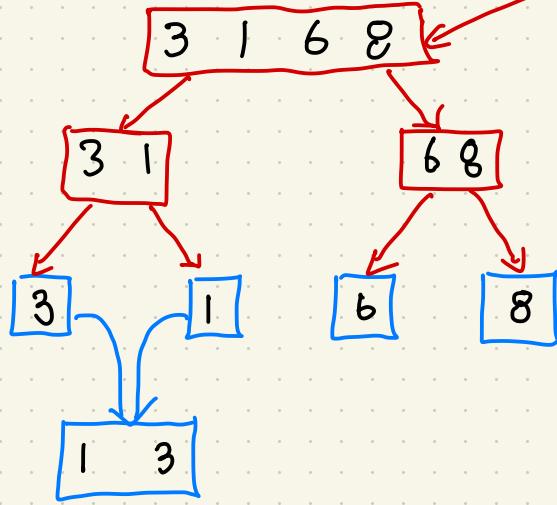
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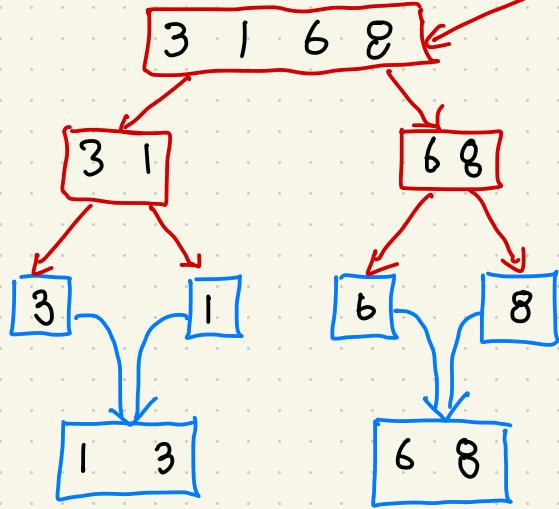
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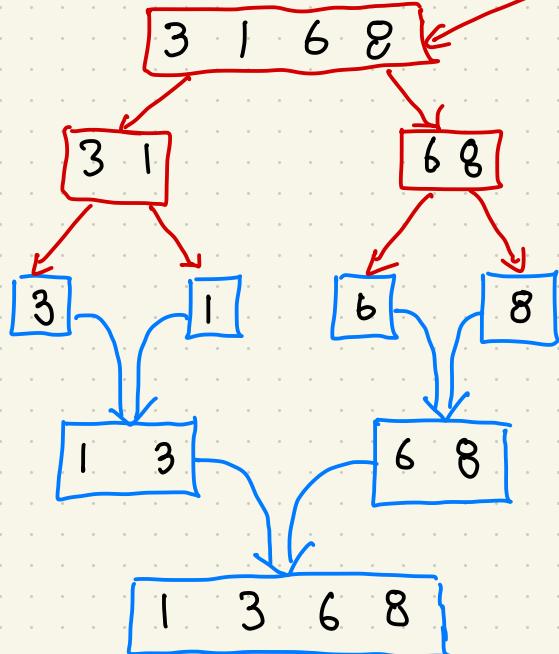
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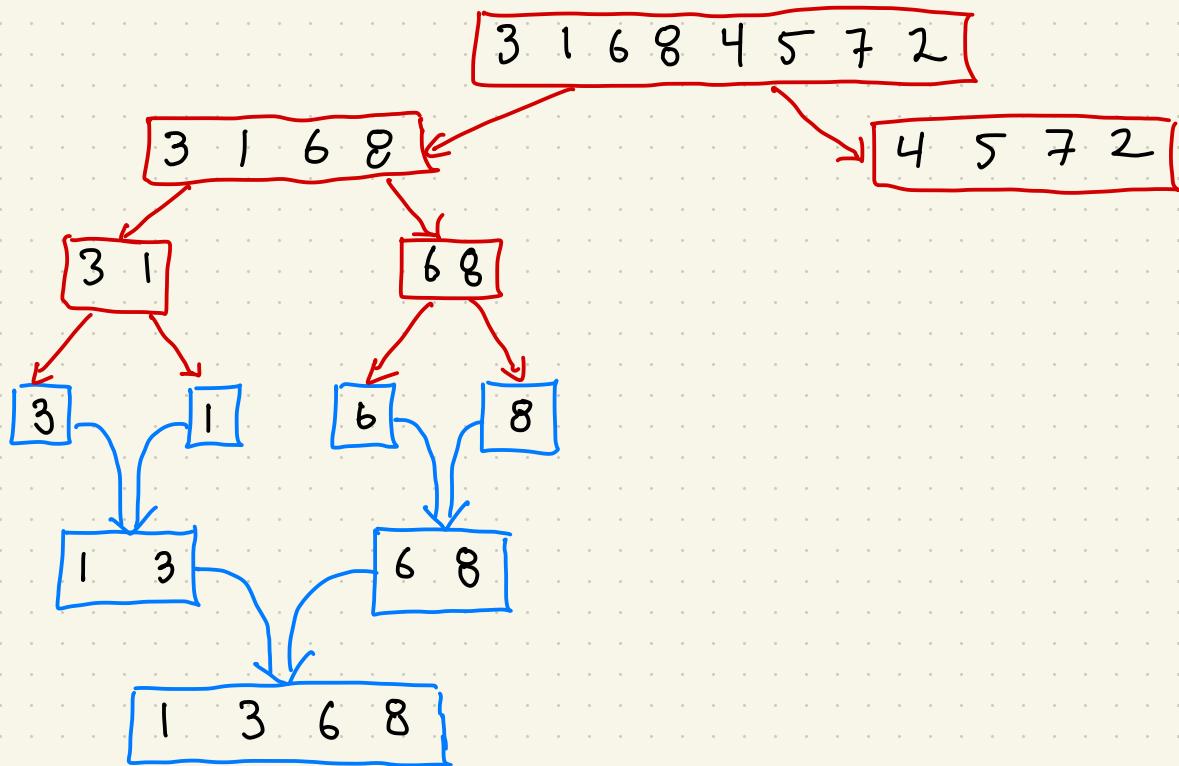


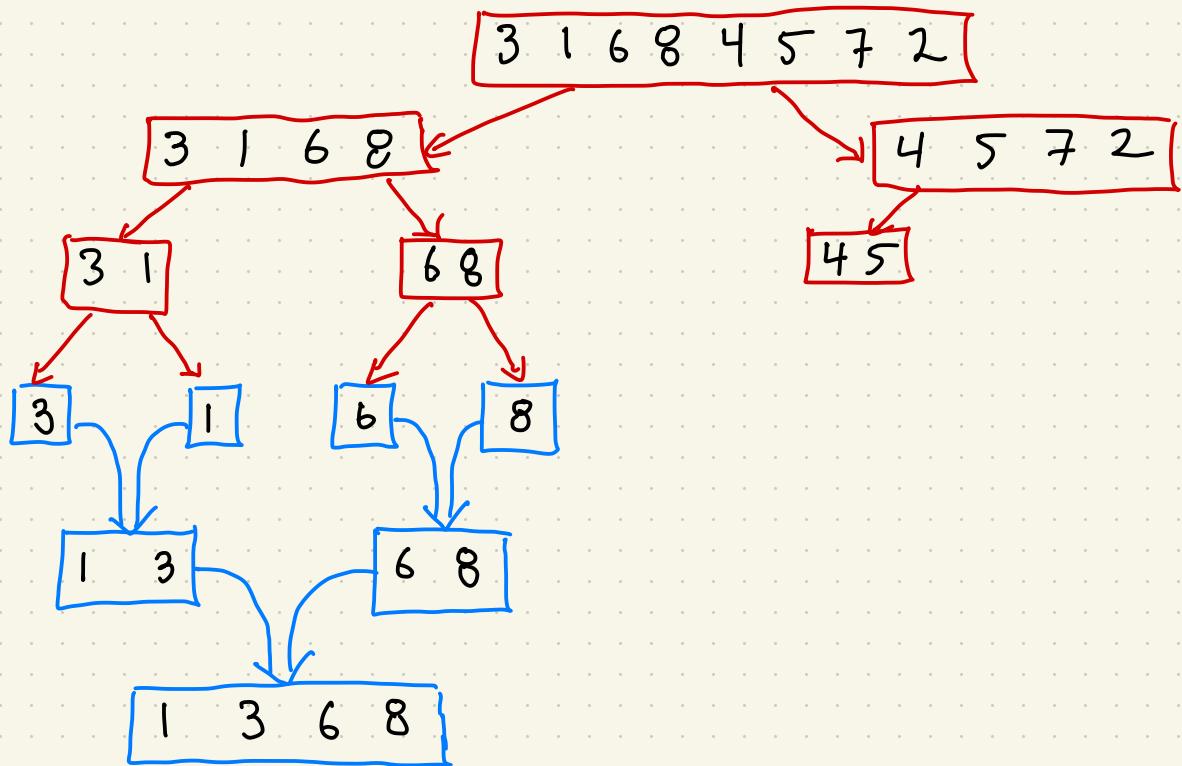
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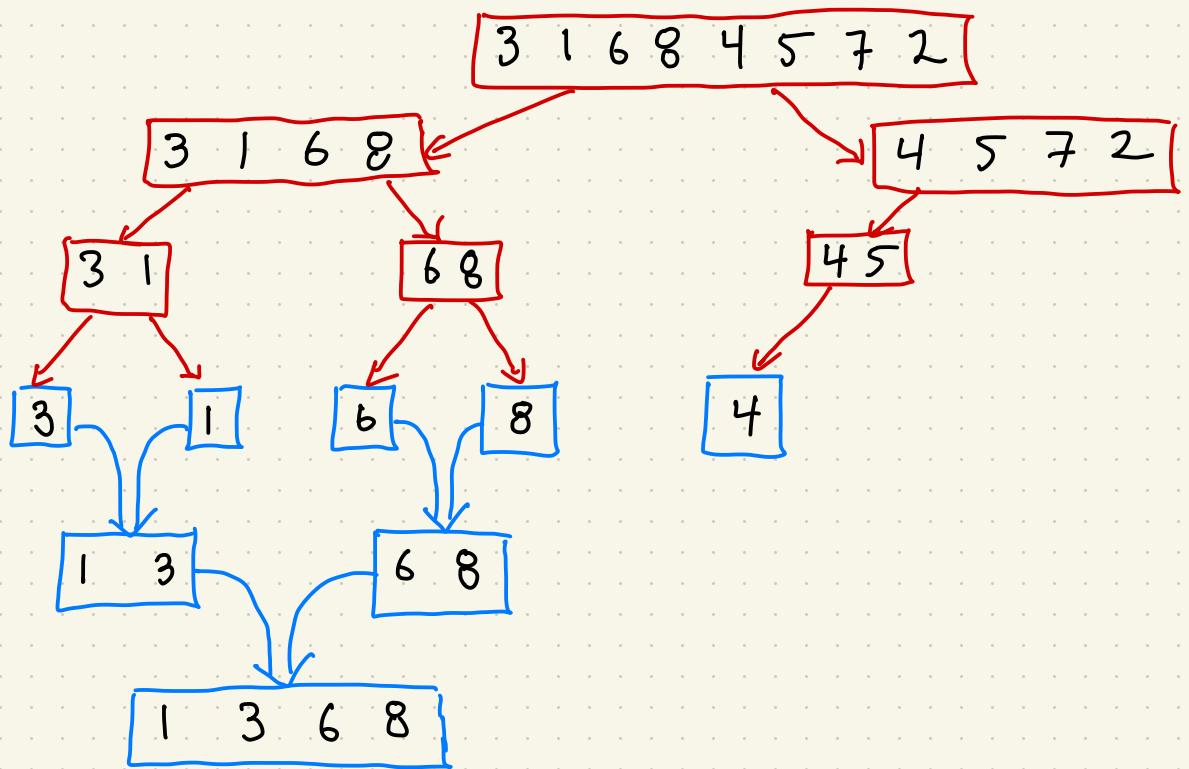


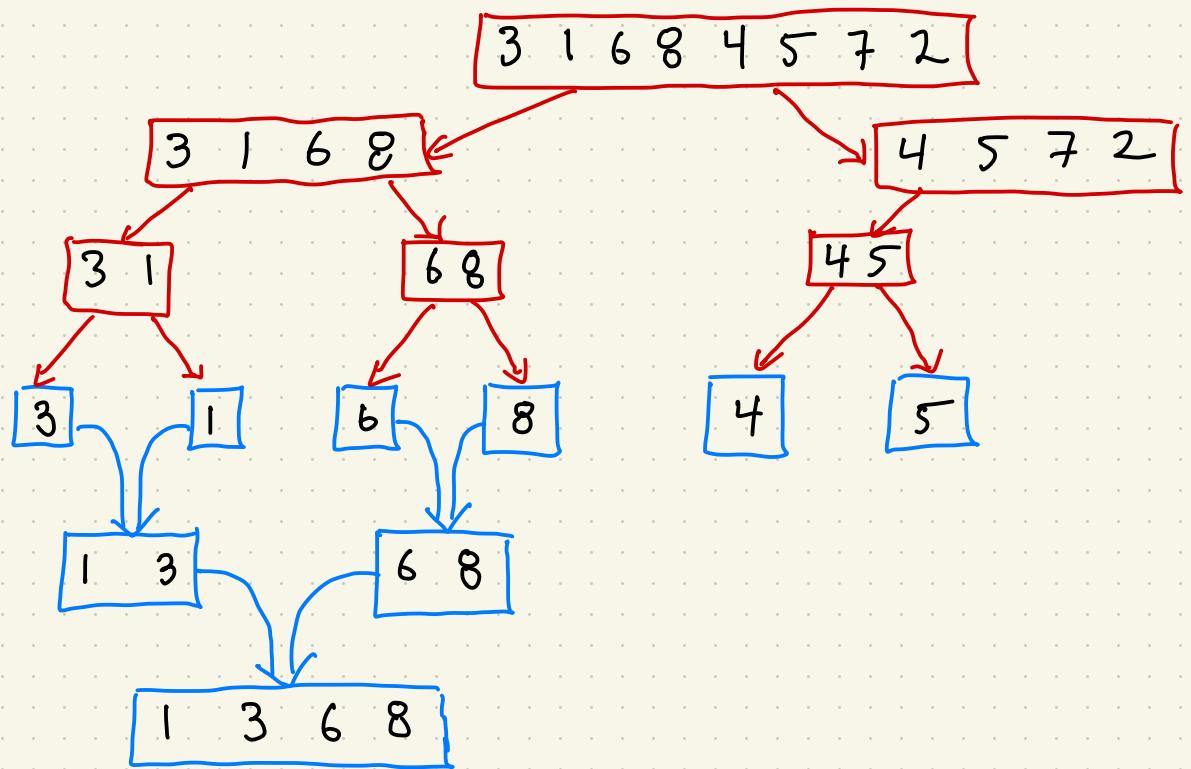
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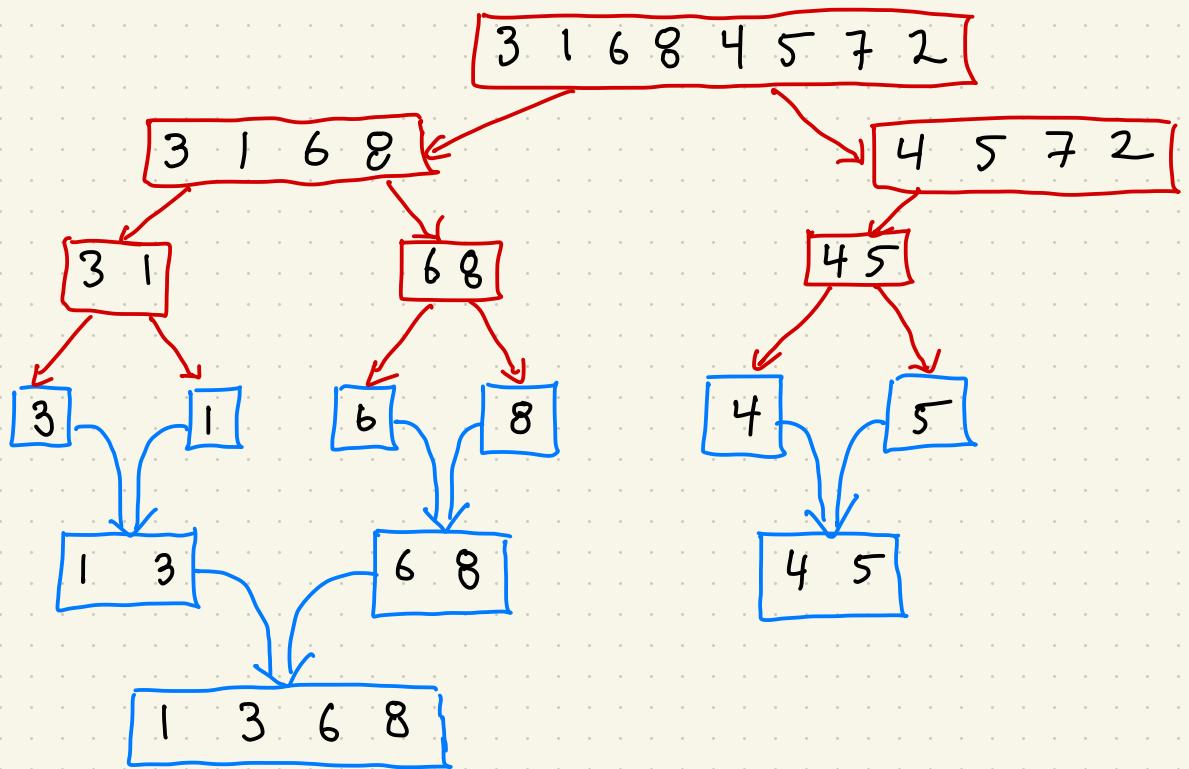


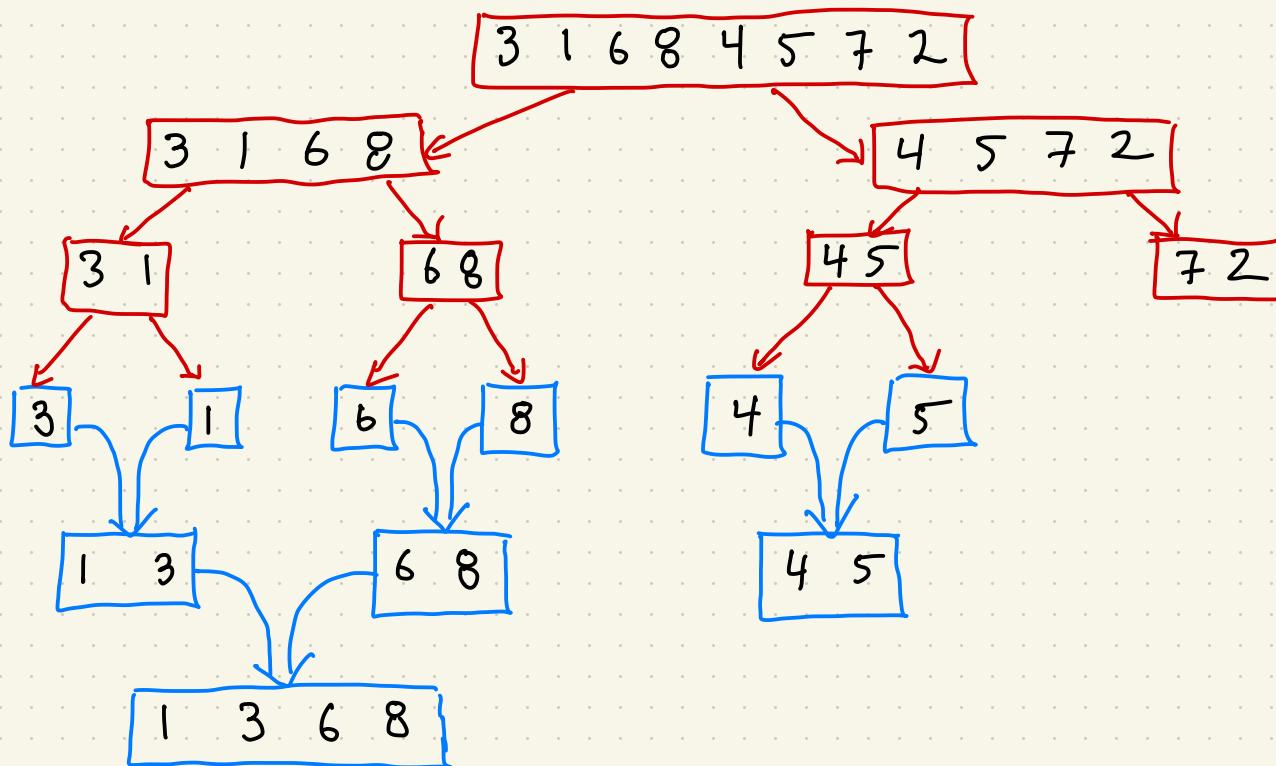


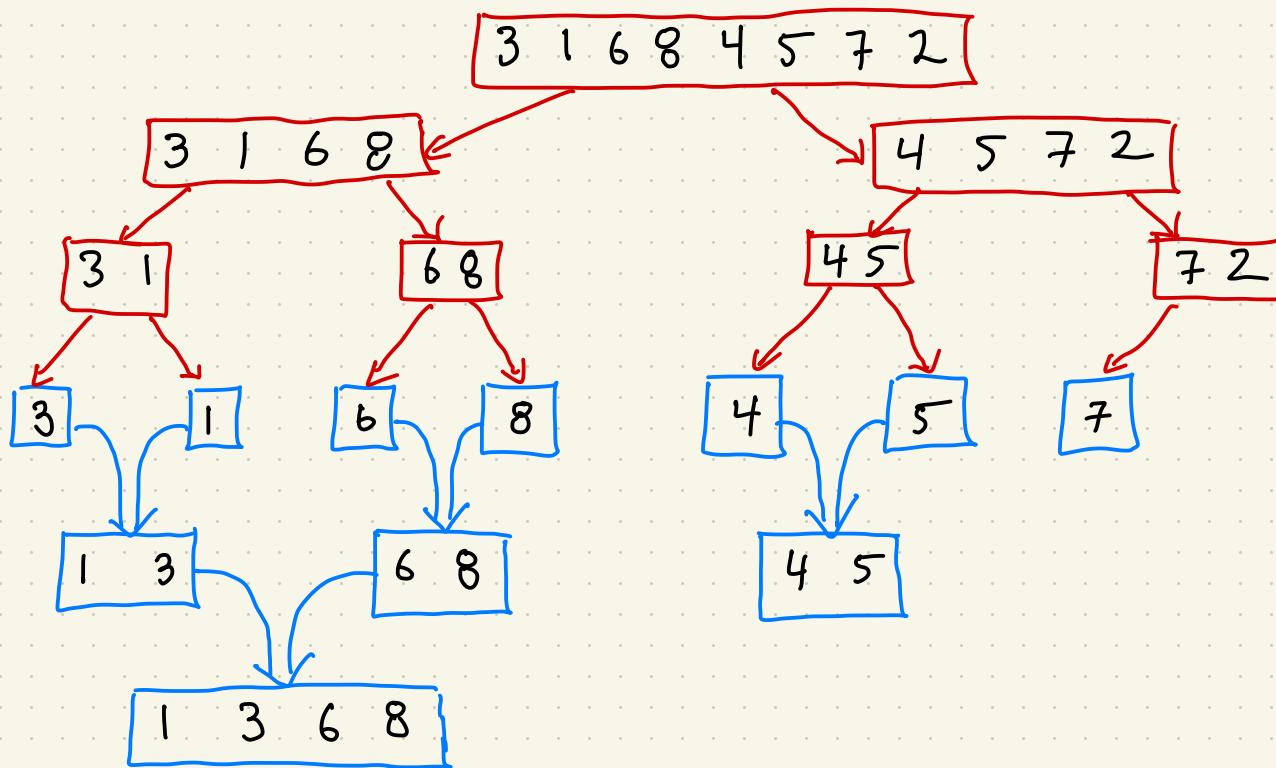


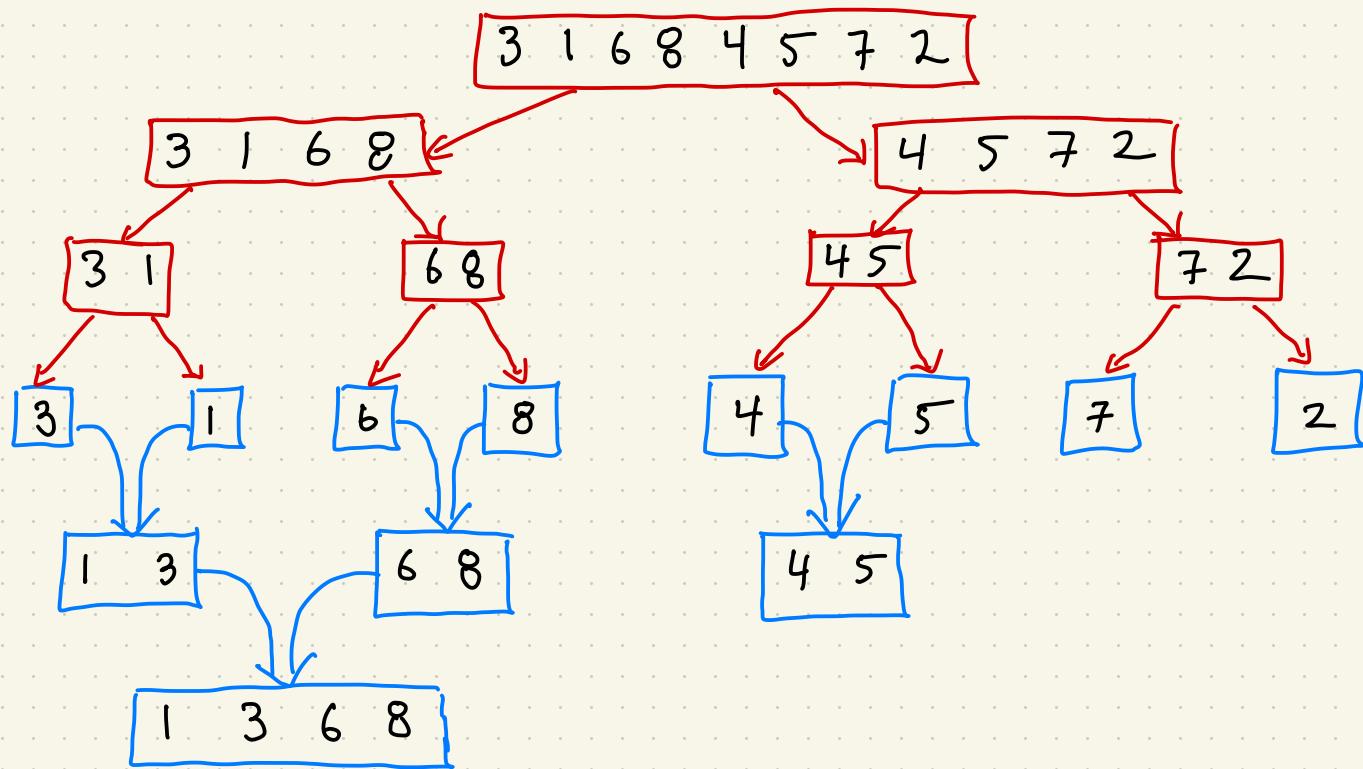


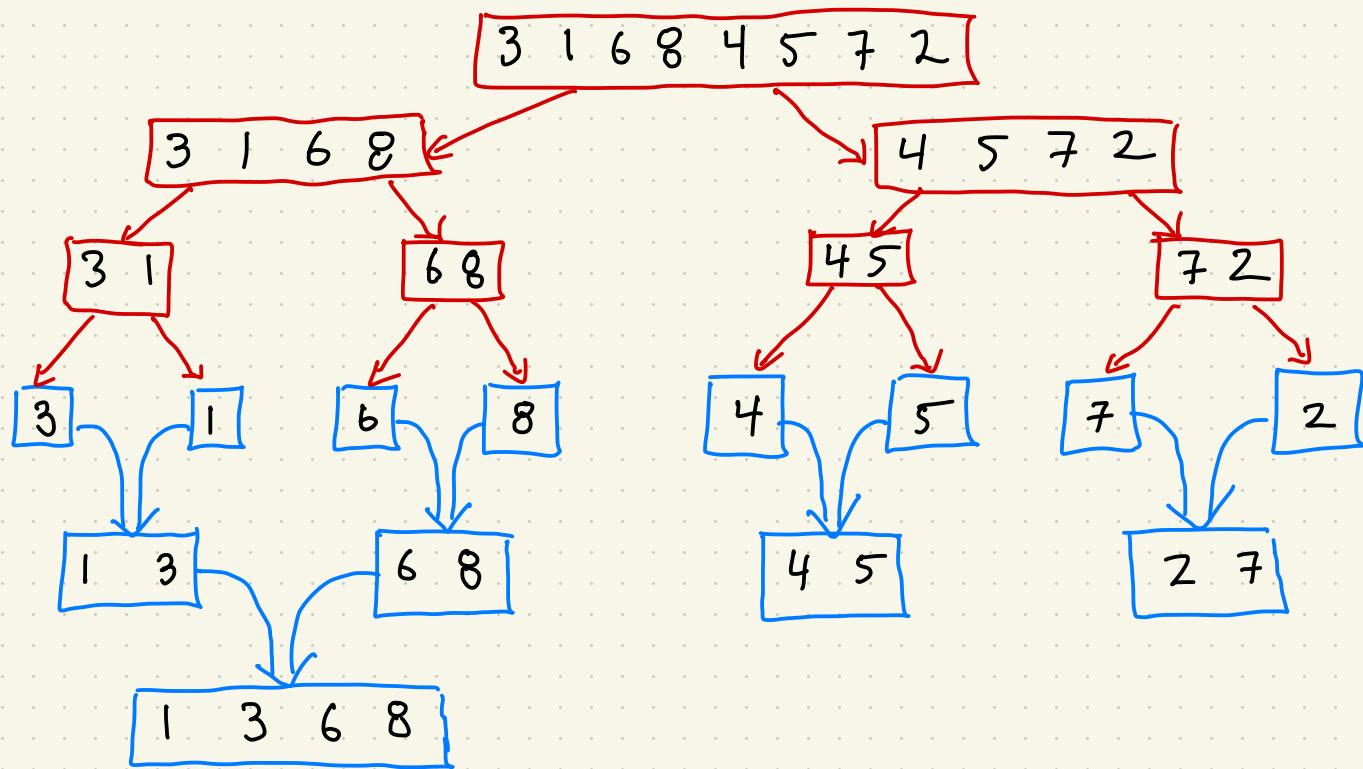


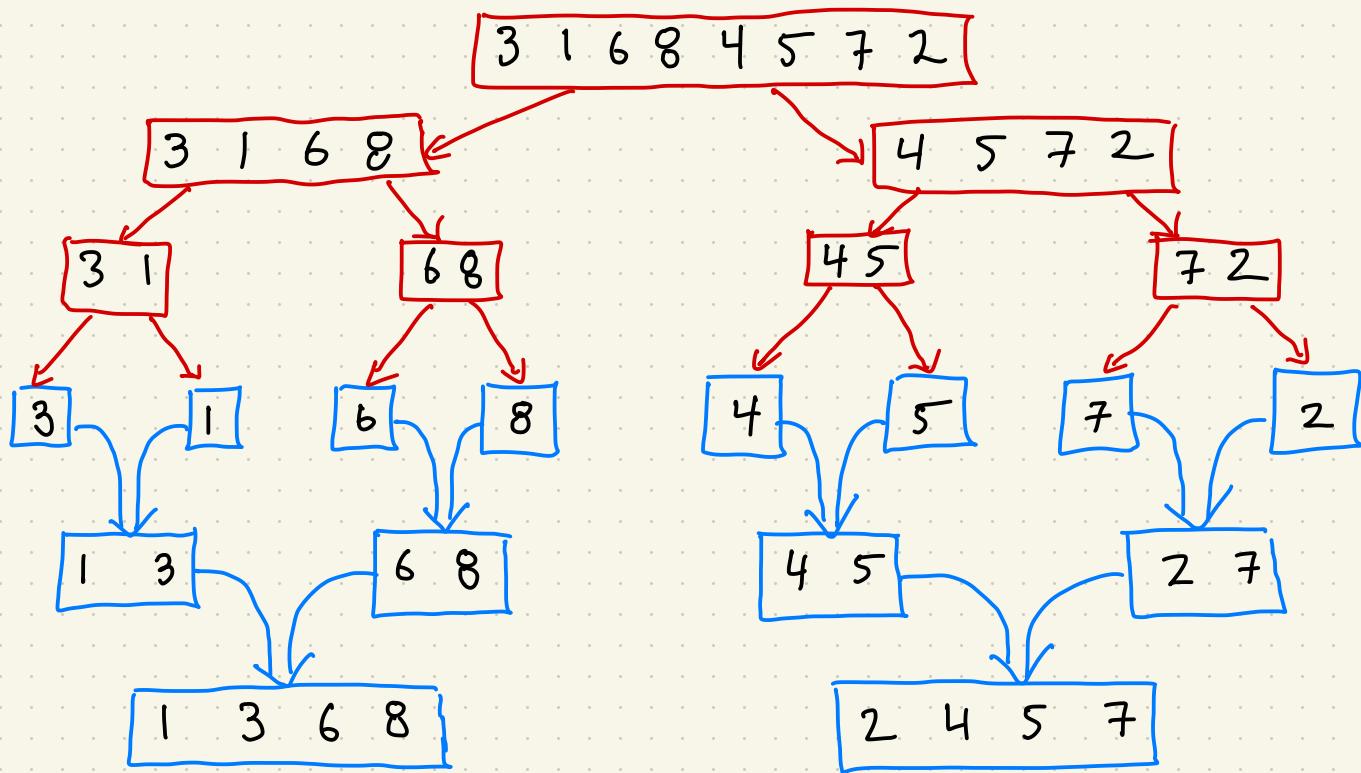


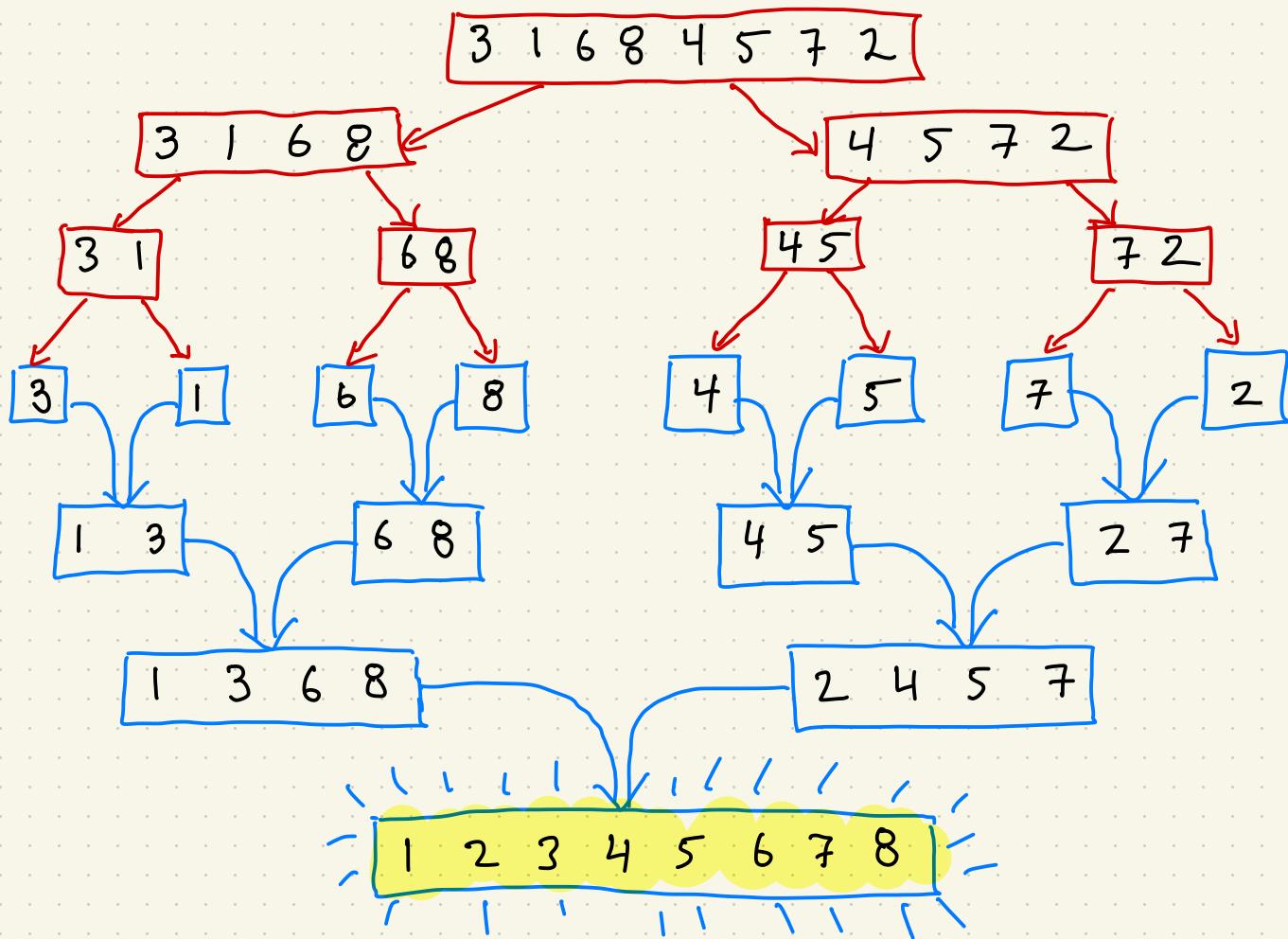






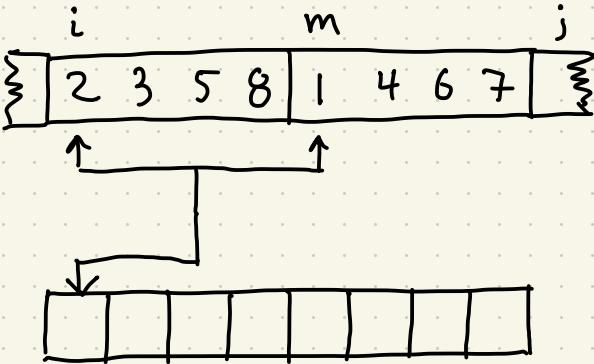




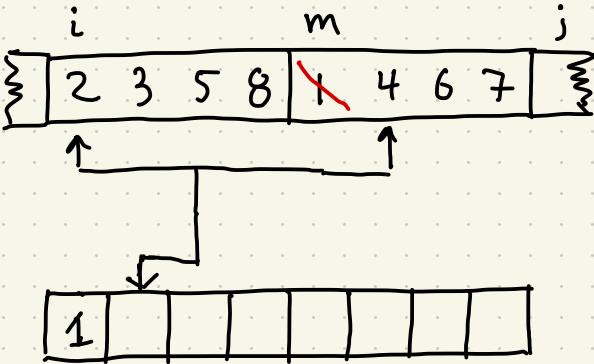


Merge Procedure

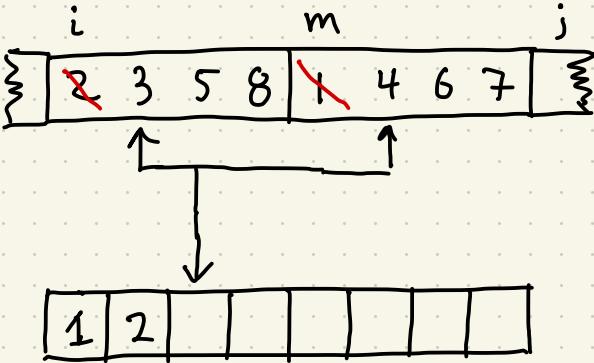
Merge



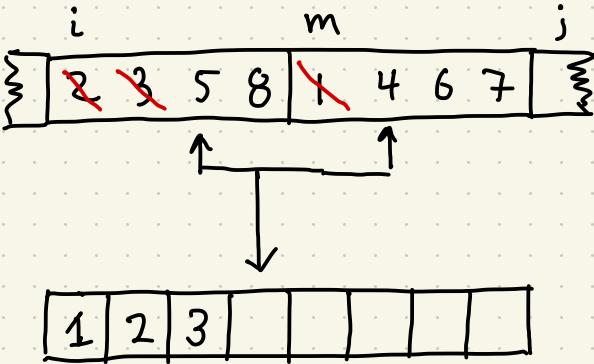
Merge



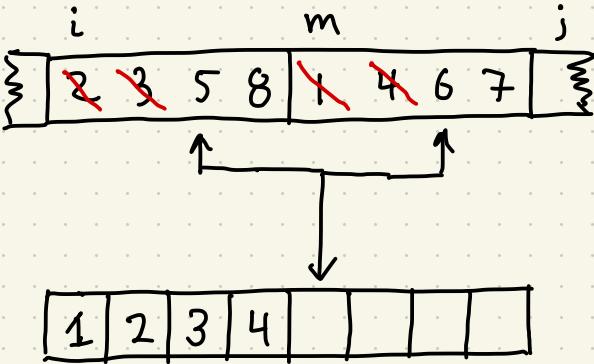
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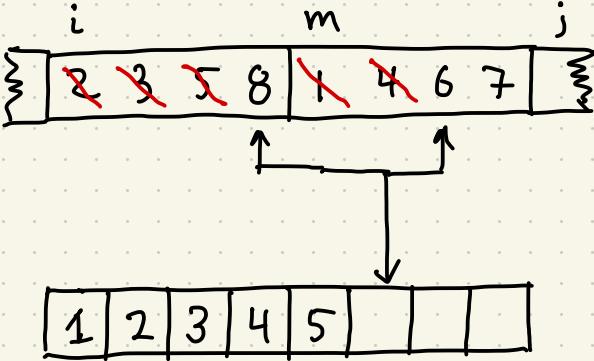
Merge



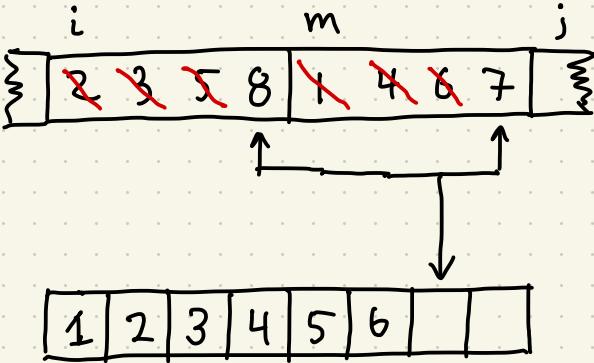
Merge



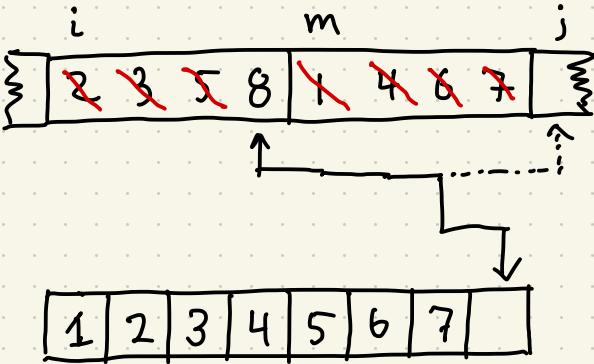
Merge



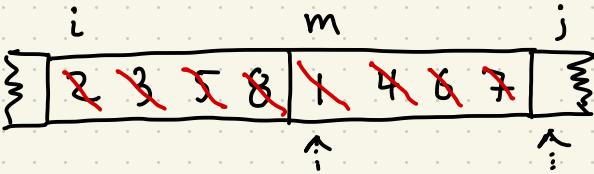
Merge



Merge



Merge



1	2	3	4	5	6	7	8
---	---	---	---	---	---	---	---

Correctness of MergeSort

Establish two claims:

Claim 1 (merge). If $a[i..m - 1]$ and $a[m..j]$ are sorted, then after $\text{Merge}(a, i, m, j)$, $a[i..j]$ is sorted.

- Argued on lecture ticket!

Claim 2. For any indices $i < j$, after calling $\text{MergeSort}(a, i, j)$, $a[i..j]$ is sorted.

- How to argue this? (assume Claim 1 is true...)

Pseudocode Again

```
00 # sort values of a between indices i and j-1
01 MergeSort(a, i, j):
02     if j - i = 1 then
03         return
04     endif
05     m <- (i + j) / 2
06     MergeSort(a,i,m)
07     MergeSort(a,m,j)
08     Merge(a,i,m,j)
```

Inductive Claim

Consider $\text{MergeSort}(a, i, j)$, define $k = j - i$ to be *size*

$P(k)$: for every $k' \leq k$, $\text{MergeSort}(a, i, j)$ with size k' succeeds

Base case $k = 1$:

Inductive step $P(k) \implies P(k + 1)$: